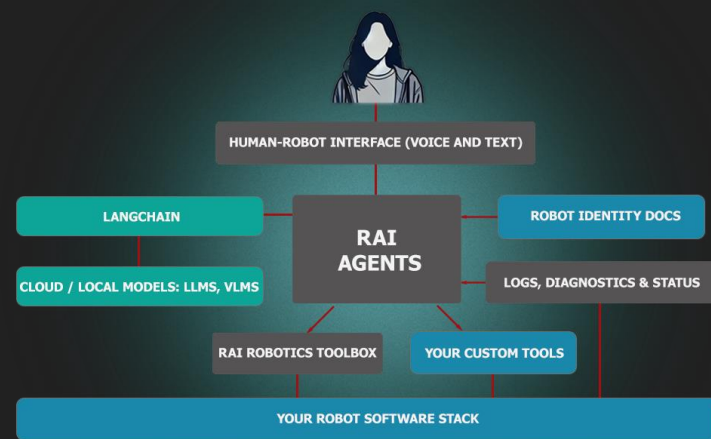
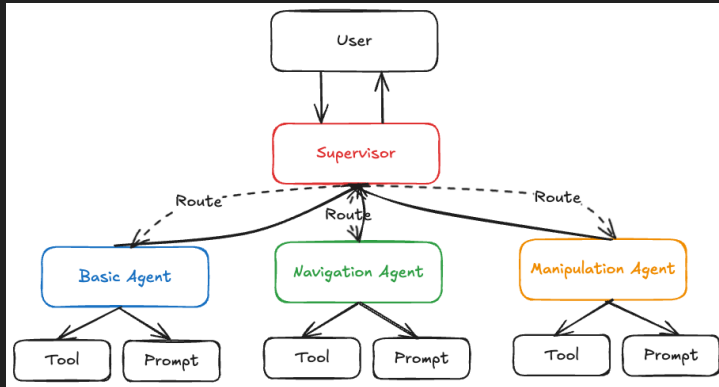


# Agents Everywhere

## Multi Agent Collaboration with RAI



# Who Am I

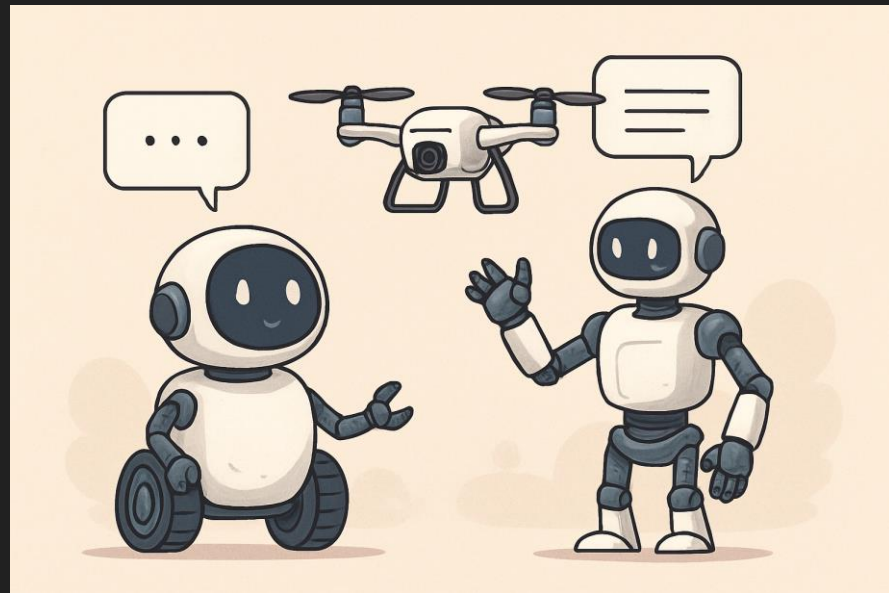
Sachin Kumar

*Robotics AI Simulation  
Engineer*



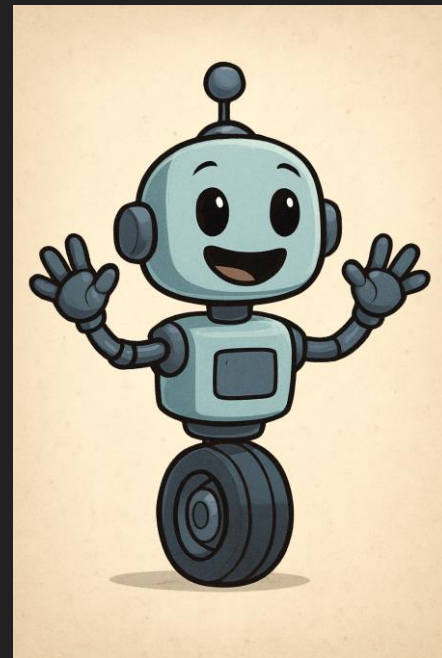
# Motivation

- Interface like ChatGPT to interact with Robots.
- Use AI agents to control navigation and robot arm movements.
- Performing complex, multi-step tasks.
- Facilitating multi agent collaboration.
- A Supervisor coordinates sub-agents, handling plans, requests, and status.



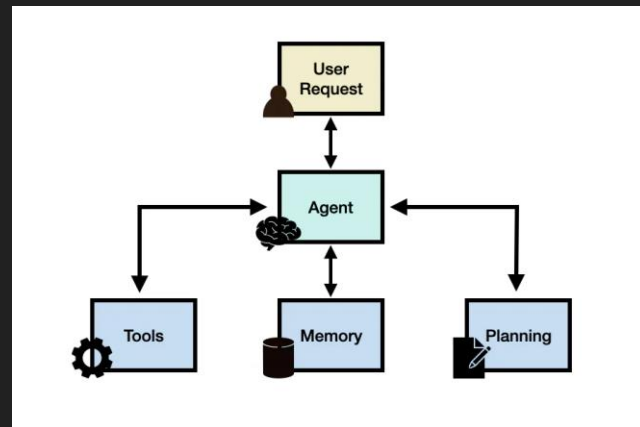
# Introduction

- Making Robots Smarter with RAI
- Providing various tools to interact with Environment and control robot
- Enables robots to perform complex, multi-step tasks
- Supports **specialized agents**: navigation, manipulation, perception
- RAI provides Vendor-agnostic, scalable, and flexible platform
- Focus on **collaboration, adaptability, and natural interaction**



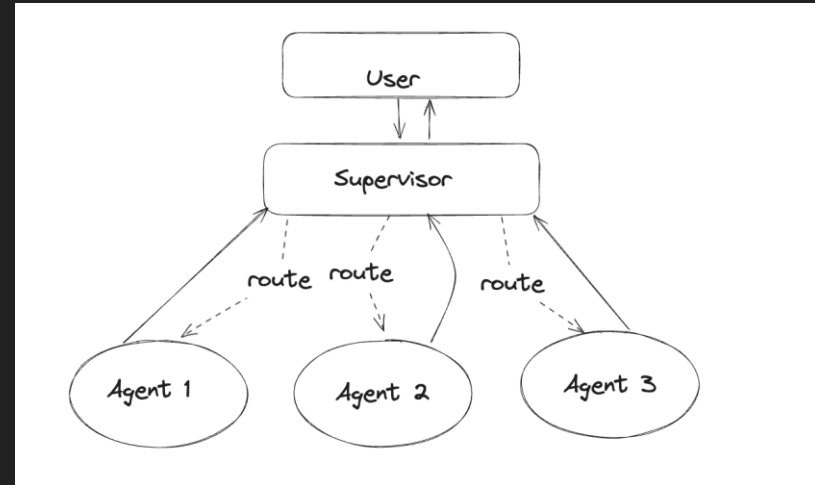
# Agent

- An AI agent is a system that uses an LLM to decide the control flow of an application.
- It can call tools to use functions which can perform actions to interact with the environment
- For example, **get\_current\_temp** tool can be used to get the current temperature



# Multi Agents

- **Supervisor Agent:** manages workflow and decides which agent to activate
- **Sub-Agents:** specialized for specific tasks:
  - Basic: robot hardware, sensors, ros2 topics, services, actions
  - Navigation: path planning and obstacle avoidance
  - Manipulation: object handling and pick-and-place tasks
- Sub-Agents report results back to Supervisor
- Supervisor coordinates multi-agent collaboration for user-defined tasks
- Benefits: modularity, scalability, collaboration, and flexible task execution



# Embodied Agents: Complete Toolkit Overview



Basic Agent



Navigation Agent



Manipulation Agent



ROS2 Toolkit

Core ROS functionalities



NavigateToPose

Move to target pose



MoveToPoint

End-effector positioning



GetCurrentTemp

Retrieve ambient temperature



GetNavFeedback

Real-time status updates



MoveObjectFromTo

Object relocation task



TellMeAJoke

Conversational engagement



GetNavResult

Final outcome metrics



GetObjectPosition

3D coordinate retrieval



CancelNavigation

Halt movement immediately

## Embodiment JSON Capabilities

### Basic Agent

- System control parameters
- Sensor integration specs
- Tool registration schema
- Constraint definitions

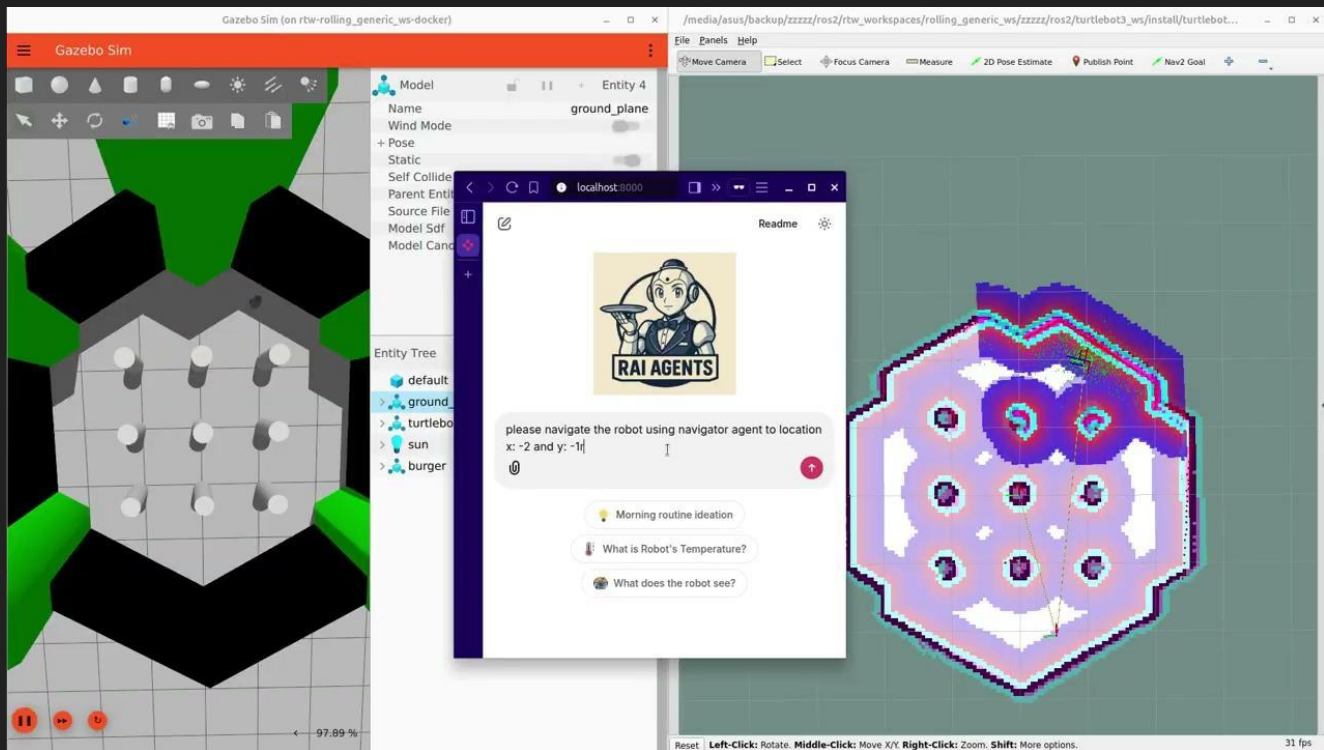
### Navigation Agent

- Velocity/acceleration limits
- Sensor fusion parameters
- Path planning configs
- Collision avoidance thresholds

### Manipulation Agent

- End-effector kinematics
- Grip force limits
- Object detection specs
- Safety constraints

# Demo



# Resources

- <https://github.com/sachinkum0009/bandu>
- <https://robotecai.github.io/rai/>
- <https://github.com/Chainlit/chainlit>
- <https://github.com/ollama/ollama>



GitHub Repo