

A better launch system for ROS2

Nikolas Dahn



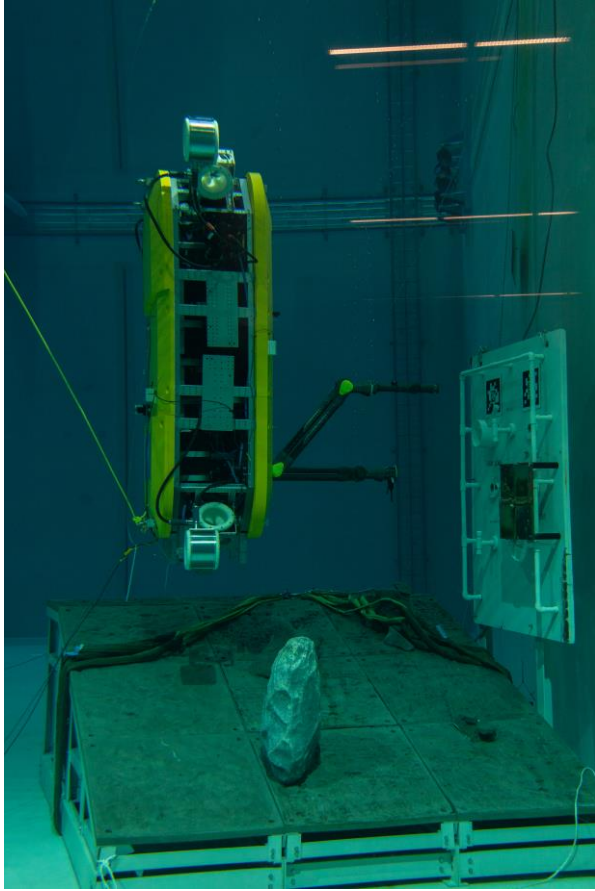
Clip: Baahubali

Who is that guy?

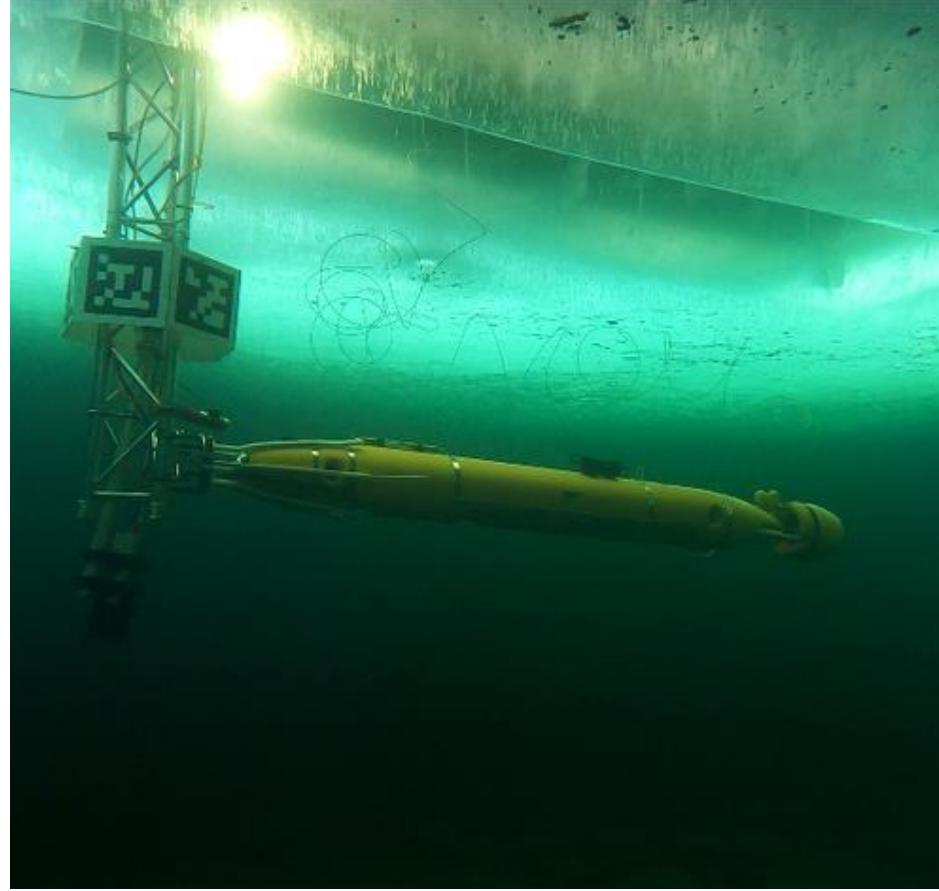
- Nikolas Dahn
- Researcher at DFKI
 - German Research Center for Artificial Intelligence
 - Robotics Innovation Center
- I work with robots
 - And I work with ROS2!



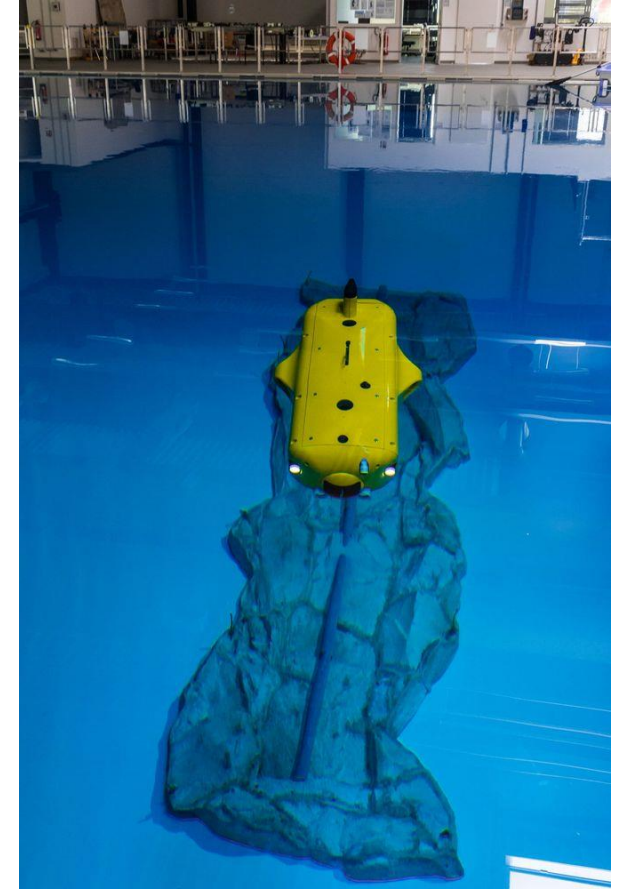
(Some of) the robots we work with



Cuttlefish



DeepLeng



Flatfish

The Launchfiles

- So this is a ROS2 launch file
- 8 imports
- 2 different packages
- 5 different modules
- Must pass ints as strings
- Unpythonic
- Weird constructs
- Wordy
- ...

```
from launch_ros.actions import Node

from launch import LaunchDescription
from launch.actions import DeclareLaunchArgument, ExecuteProcess, TimerAction
from launch.conditions import IfCondition
from launch.substitutions import LaunchConfiguration, PythonExpression

def generate_launch_description():
    new_background_r = LaunchConfiguration('new_background_r')

    new_background_r_launch_arg = DeclareLaunchArgument(
        'new_background_r',
        default_value='200'
    )

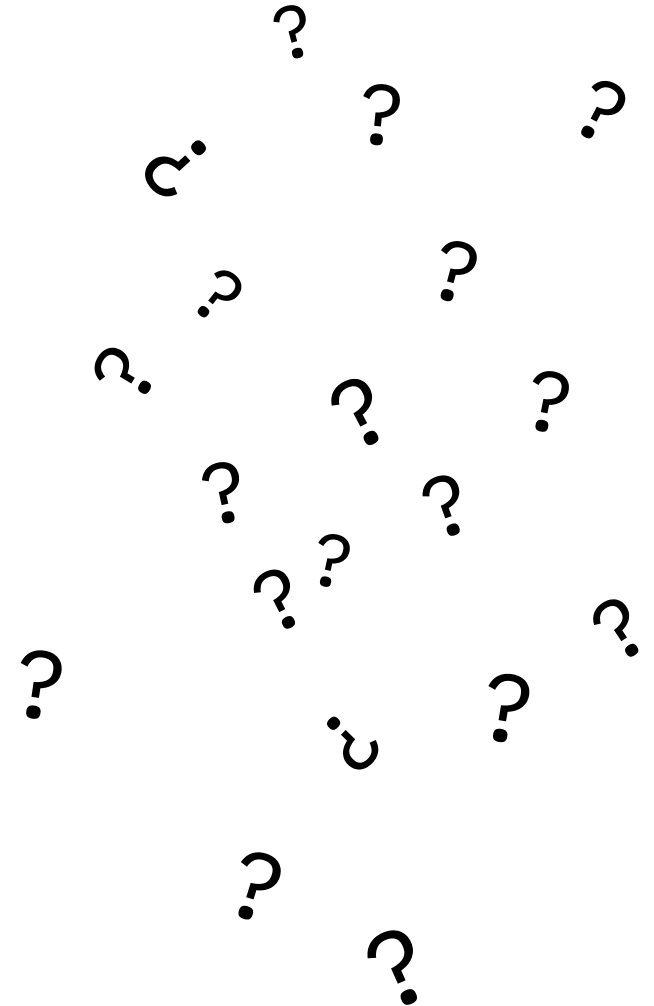
    turtlesim_node = Node(
        package='turtlesim',
        executable='turtlesim_node',
        name='sim'
    )

    change_background_r_conditioned = ExecuteProcess(
        condition=IfCondition(
            PythonExpression([
                new_background_r,
                ' == 200',
                ' and ',
                use_provided_red
            ])
        ),
        cmd=[
            'ros2 param set ',
            '/sim background_r ',
            new_background_r
        ]
    )
```

Try out ROS2 they said.
It will be fun they said.

Alternatives?

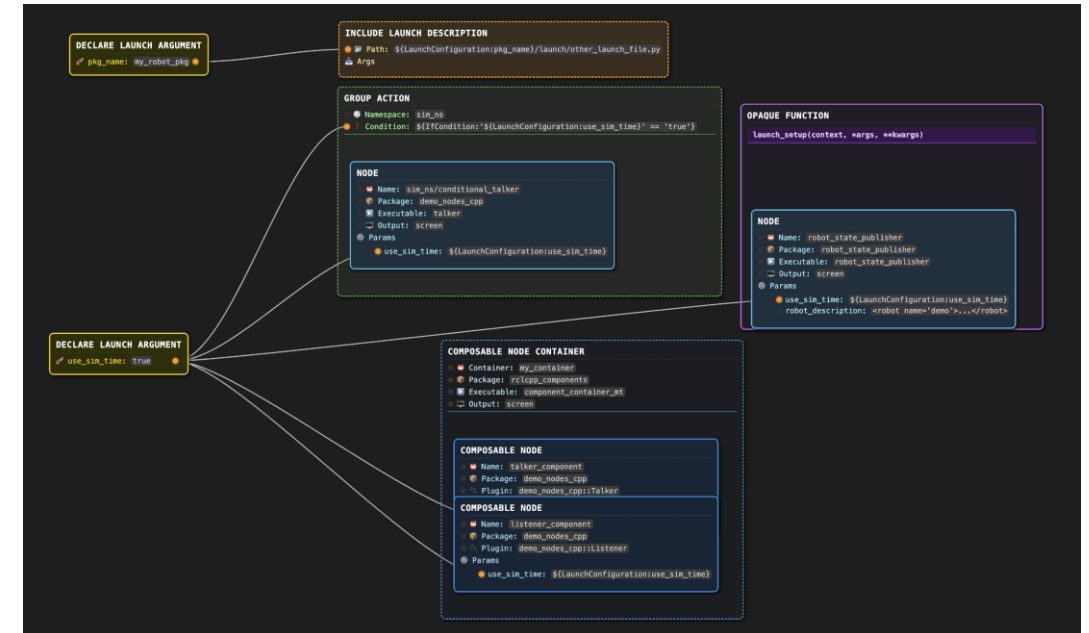
- Some packages to simplify launch files
 - [oKermorgant/simple_launch](#) (88 stars)
 - [Tacha-S/launch_generator](#) (28 stars)
 - [PickNikRobotics/generate_parameter_library](#) (306 stars)
- All of these wrap `launch_ros` and co., so you still have
 - Non-deterministic execution
 - No direct interaction with nodes
 - No direct access to launch arguments
 - Complex imports across dozens of packages
 - Obscure inner workings
 - Hole-riddled documentation (if at all)



The madness explained (?)

- From the ROS2 launch [design document](#):

- „capture the intentions of the user describing the system to be launched“
- „be visualized and statically analyzed without actually launching the described system“
- „visualize and modify the launch description in a WYSIWYG editor“



- But then...

- Why abuse python as a declarative language?
- Why not use the `inspect` module to analyze python launch files?
- Why is programmatically analyzing and modifying the `LaunchDescription` so difficult?

LaunchMap, a WYSIWYG editor for launch files.
Use case or symptom?

Can we do better?

- Enter ***better_launch***
 - Handles the entire launch process
 - NO dependencies on ROS2 launch
 - Handles the entire launch process
- When used in launch files it allows you to
 - *Cover most use cases with one import line*
 - *Use natural types without conversions*
 - *Use natural python syntax*
 - *Deterministic execution*
 - *Directly interact with your nodes*

```
from better_launch import BetterLaunch, launch_this

@launch_this
def my_start(
    new_background_r: int = 200,
):
    bl = BetterLaunch()

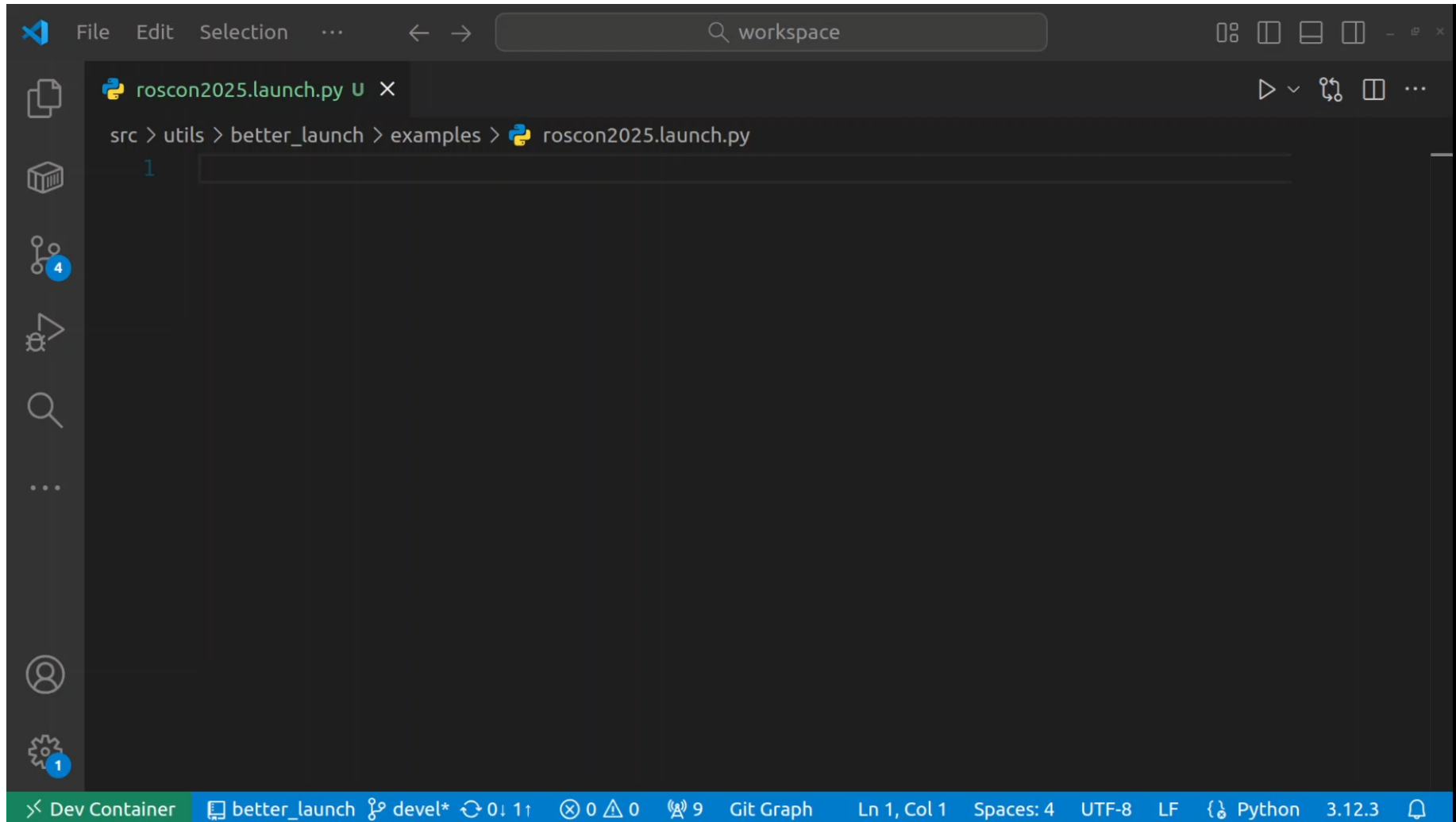
    with bl.group("my_namespace"):
        turtle_node = bl.node(
            package="turtlesim",
            executable="turtlesim_node",
            name="sim",
            params={"background_r": 120}
        )

        if new_background_r == 200:
            time.sleep(2.0)
            turtle_node.set_params({"background_r": 200})

    print(turtle_node.get_published_topics())
```

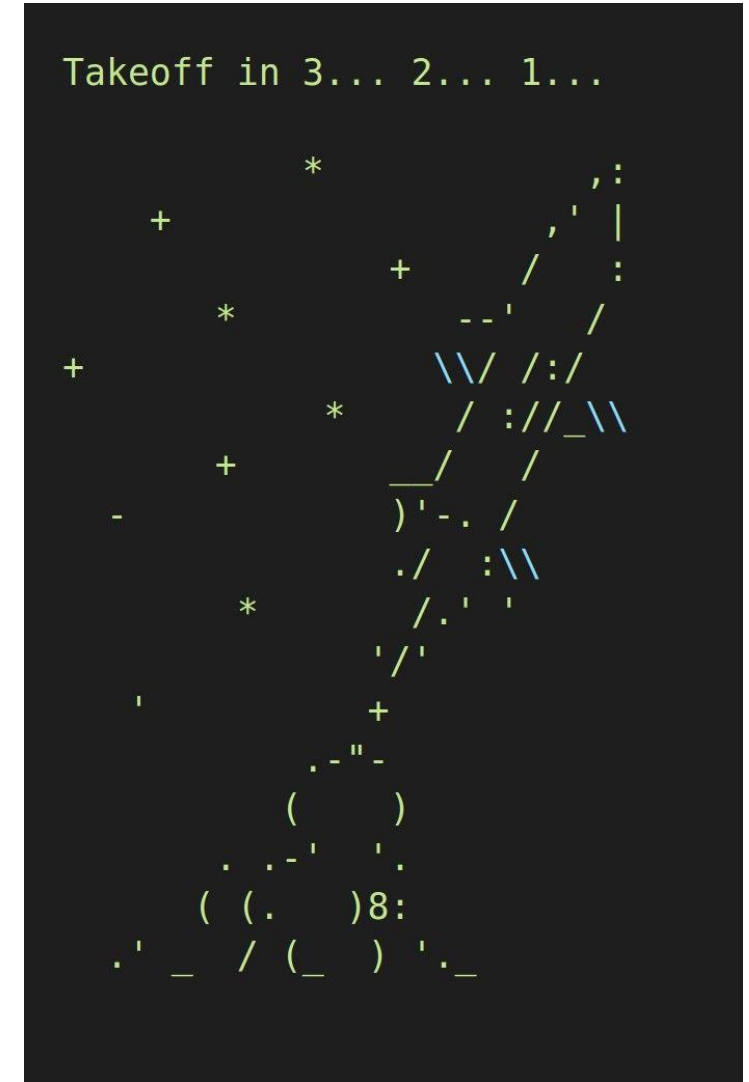
Better launch better_launch!

One way or another, this will be live



Why you should use `better_launch`

- ✈ Write short, intuitive and predictable launch files
 - ✈ Include regular ROS2 launch files
 - ✈ Be included from regular ROS2 launch files
 - ✈ Alternative CLI tool with additional features
- ✈ Convenience functions for gazebo, robot descriptions, etc.
- ✈ Faster than `ros2 launch`, similar memory footprint
- ✈ No zombie processes
- ✈ A **TUI** to interact with nodes!
 - ✈ Terminal output formatted for humans



The cherries on top

- Services to stop and restart nodes
- Multiple nodes orchestration
- Declarative TOML launchfiles format
- Documentation will always be a priority



Thank you

Happy for your questions!



Find better_launch at
https://github.com/dfki-ric/better_launch

Why better_launch?

- Simple, short and intuitive launch files
- Deterministic execution
- Can include ROS2 launchfiles
- Can be included **by** ROS2 launchfiles
- Faster than ros2 launch
- Auto completion and help text for launch args
- Lifecycle management
- Clean shutdown, no zombie processes
- Quickly find parameter files and load them
- Convenience methods for gazebo, rosbags, controllers
- A TUI for managing nodes and node output
- Colorized formatted output made for humans
- Services for stopping and restarting individual nodes
- Similar memory footprint to ros2 launch
- Complete and thorough documentation
- Includes a variety of example launchfiles
- New declarative TOML launchfile format
- ...

