

soar_ros: A ROS 2 Interface for the Cognitive Architecture Soar

Agenda

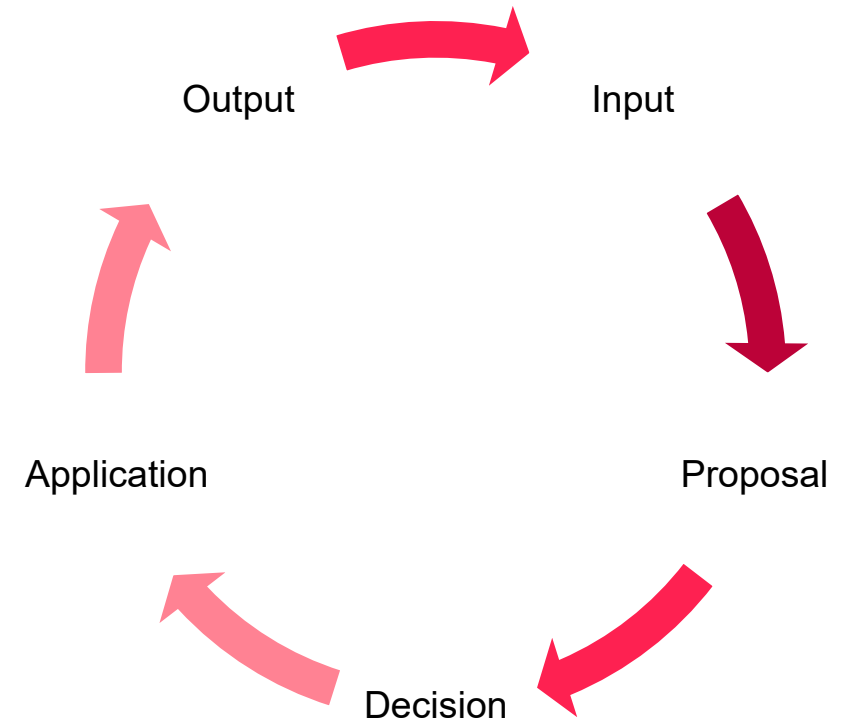
- ↗ What is Soar?
- ↗ Soar & ROS 2: Challenges and Requirements
- ↗ Mapping Soar to ROS 2 communication
- ↗ Preliminary Performance Evaluation
- ↗ What's next?

What is Soar?

Definition of Soar

Soar is a general cognitive architecture for developing systems that exhibit intelligent behavior.

- ↗ Rule-based system (white box)
- ↗ Chunking (New rule generation based on impasse)
- ↗ RL capabilities
- ↗ Open Source (UoM, CIC)



Soar & ROS 2: Challenges and Requirements

Challenges

- ↗ Soar synchronous architecture blocks ROS 2
- ↗ Run Soar agents during time consuming tasks in ROS
- ↗ Time of ROS2 message != Soar input phase
- ↗ Fixed callback interfaces for ROS 2 and Soar

Requirements

- ↗ Soar Kernel runs continuously
- ↗ Add ROS 2 interfaces via builder pattern
- ↗ Only parsing of Soar WMEs and ROS 2 messages by dev
- ↗ Debug
 - ↗ Support Soar Java Debugger
 - ↗ Hook into VS Code ROS 2 debug tooling
 - ↗ Stop kernel via ROS 2 messages
 - ↗ Full ROS Tooling integration (logging, debug)
- ↗ No maintenance of additional Soar fork

How to use?

Example Code

```
class TestClient : public SoaROS::Client<example_interfaces::srv::AddTwoInts>
{
public:
    TestClient(sml::Agent * agent, rclcpp::Node::SharedPtr node, const std::string & topic)
        : Client<example_interfaces::srv::AddTwoInts>(agent, node, topic) {}
    ~TestClient() {}

    example_interfaces::srv::AddTwoInts::Request::SharedPtr parse(sml::Identifier * id) override
    {
        example_interfaces::srv::AddTwoInts::Request::SharedPtr request =
            std::make_shared<example_interfaces::srv::AddTwoInts::Request>();
        auto a = std::stoi(id->GetParameterValue("a"));
        auto b = std::stoi(id->GetParameterValue("b"));
        request.get()->a = a;
        request.get()->b = b;
        RCLCPP_INFO(m_node->get_logger(), "Request computation: %d + %d", a, b);
        return request;
    }

    void parse(example_interfaces::srv::AddTwoInts::Response::SharedPtr msg) override
    {
        sml::Identifier * il = getAgent()->GetInputLink();
        sml::Identifier * pId = il->CreateIdWME("AddTwoIntsClient");
        pId->CreateIntWME("sum", msg.get()->sum);
        RCLCPP_INFO(m_node->get_logger(), "Result: %ld", msg.get()->sum);
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    }
};
```



```
int main(int argc, char * argv[])
{
    rclcpp::init(argc, argv);

    const std::string package_name = "soaros";
    const std::string share_directory =
        ament_index_cpp::get_package_share_directory(package_name);

    std::string soar_path = share_directory + "/Soar/main.soar";
    auto node = std::make_shared<SoaROS::SoarRunner>("Test Agent", soar_path);

    std::shared_ptr<std::weak_ptr<Subscriber>> msg_in = std::make_shared<Subscriber>();
    node->get()->getAgent()->addSubscriber(msg_in, "test");
    node->addSubscriber(msg_in);

    std::shared_ptr<std::weak_ptr<Subscriber>> msg_out = std::make_shared<Subscriber>();
    node->get()->getAgent()->addSubscriber(msg_out, "testOutput");
    node->addSubscriber(msg_out);

    std::shared_ptr<std::weak_ptr<Subscriber>> msg_trigger = std::make_shared<Subscriber>();
    node->get()->getAgent()->addSubscriber(msg_trigger, "trigger");
    node->addSubscriber(msg_trigger);

    std::shared_ptr<std::weak_ptr<ServiceClient>> client = std::make_shared<ServiceClient>();
    node->get()->getAgent()->addServiceClient(client, "AddTwoInts");
    node->addServiceClient(client);

    std::shared_ptr<SoaROS::Client<example_interfaces::srv::AddTwoInts>> client =
        std::make_shared<TestClient>(node.get()->getAgent(), node, "AddTwoIntsClient");
    node->addClient(client, "AddTwoIntsClient");

    node->startThread();

    rclcpp::executors::MultiThreadedExecutor executor;
    executor.add_node(node);
    executor.spin();
    rclcpp::shutdown();

    return 0;
}
```

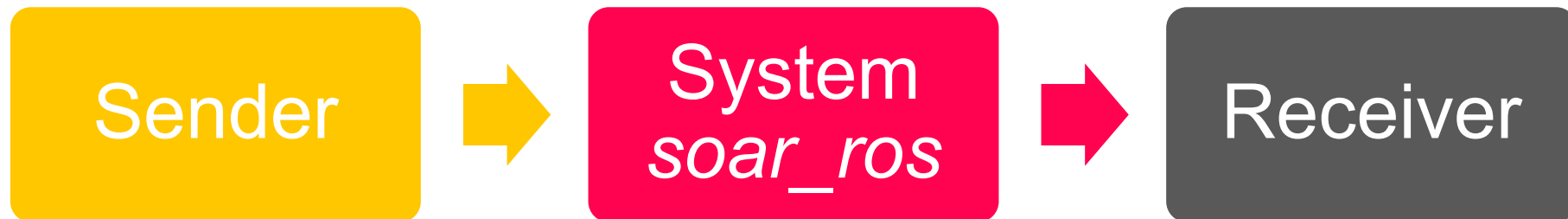
Application

Leveraging Agent-Based Reasoning for
Natural Task Delegation on the Shop Floor

Preliminary Performance Evaluation

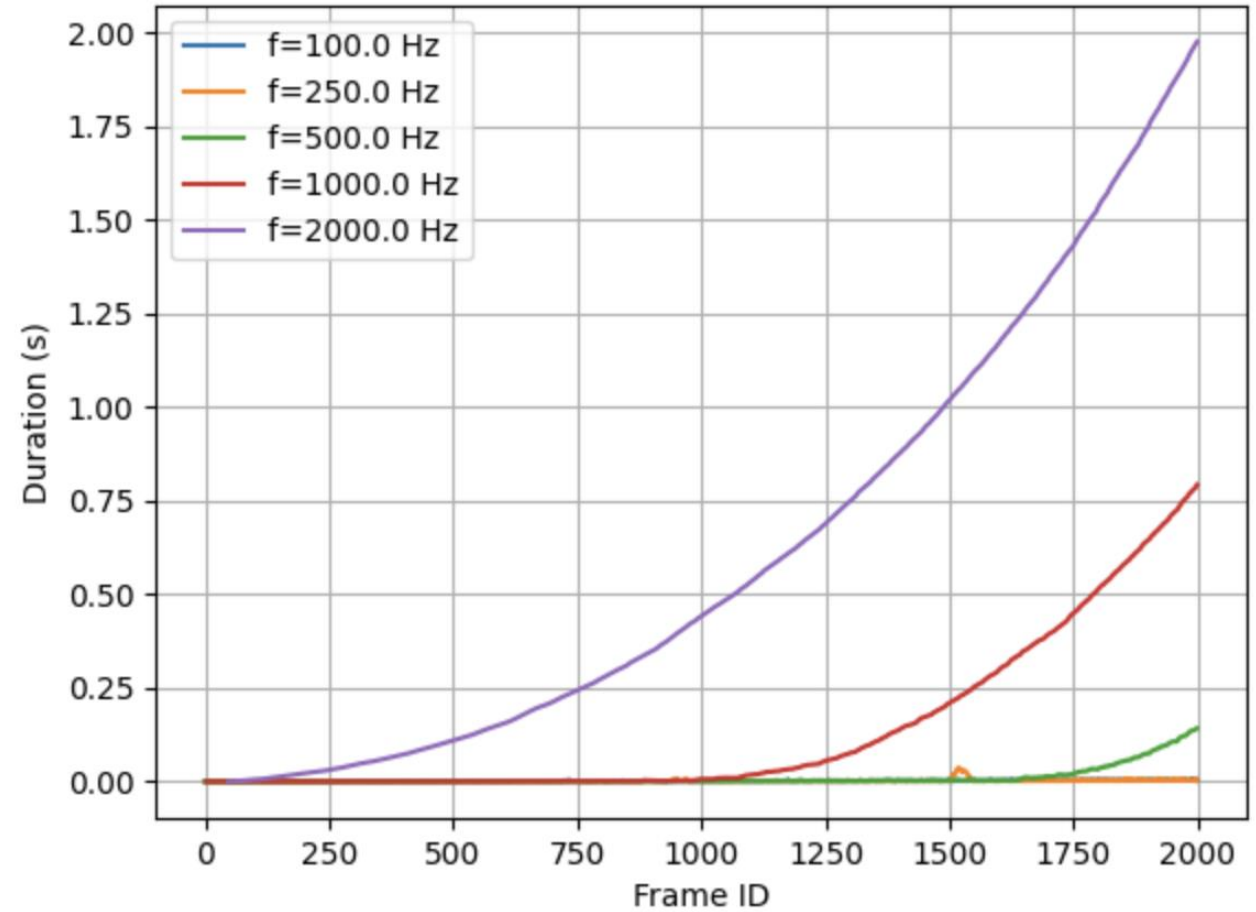
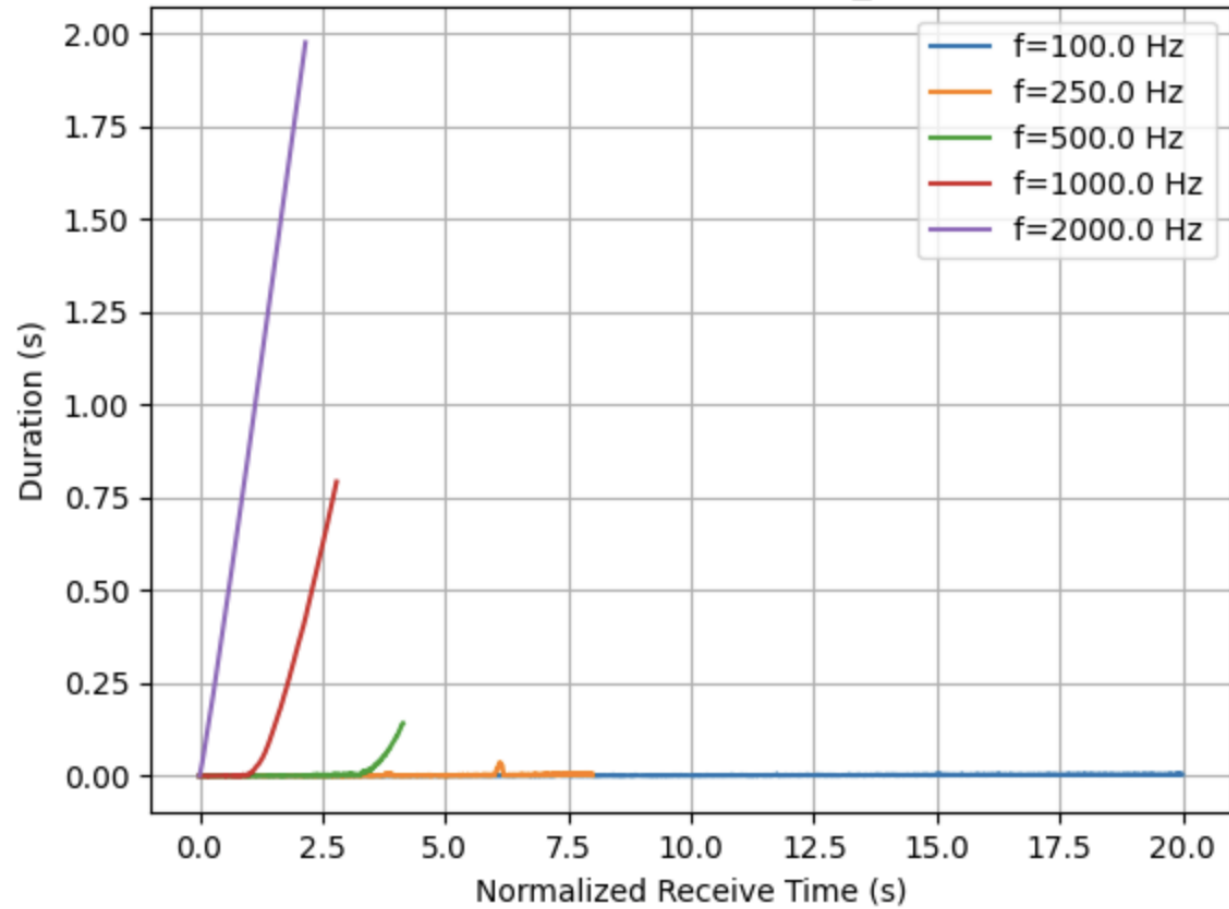
SISO

- ↗ Sender publishes `std_msgs::msg::Header` messages to the `input` topic at configurable frequencies. Use `frame_id` as counter
- ↗ System node copies input messages to output
- ↗ Receiver subscribes to the `output` topic and logs received messages with timestamps.



Preliminary Performance Evaluation

SISO



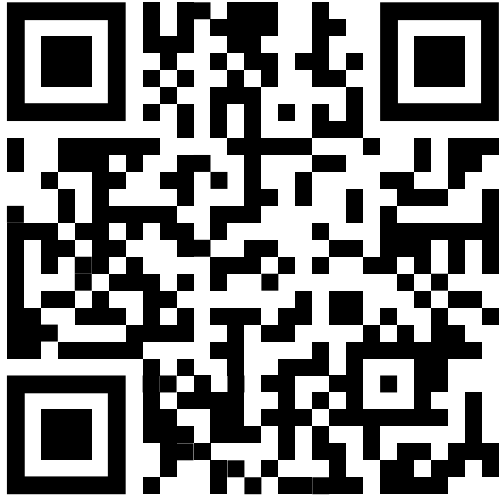
Conclusion

- ↗ Threading managed in the background. Not exposed to API/ interface.
- ↗ ROS 2 \leftrightarrow Soar parsing is the only required implementation
- ↗ High Code reusability due to templates and generics

What's next?

- ↗ Launch tests fail in CI due to bad shutdown (zombie process); but only in combination with launch testing
- ↗ Multi-input/ multi-output performance tests
- ↗ Extension for common ROS 2 message definition parsing between ROS 2 and Soar
- ↗ Packaging & addition to ROS apt repository via build farm
 - ↗ Probably requires packaging of Soar base library (currently via Cmake *FetchContent_Declare*)

Links



Soar Documentation



soar_ros GitHub



Project @ THA (update will
follow 12/2025)

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ROS 2 Communication applied to Soar

Defined via **message type** (pub/sub, service, action), **name** (topic) and quality of service (**QoS**)

Pub/Sub

Publisher: Soar output[*topic*]

Subscriber: Soar input[*topic*]

Services

Service: Soar input[*topic*] → process →
Soar output[*topic*]

Client: Soar output → wait for answer
→ Soar input[*topic*]

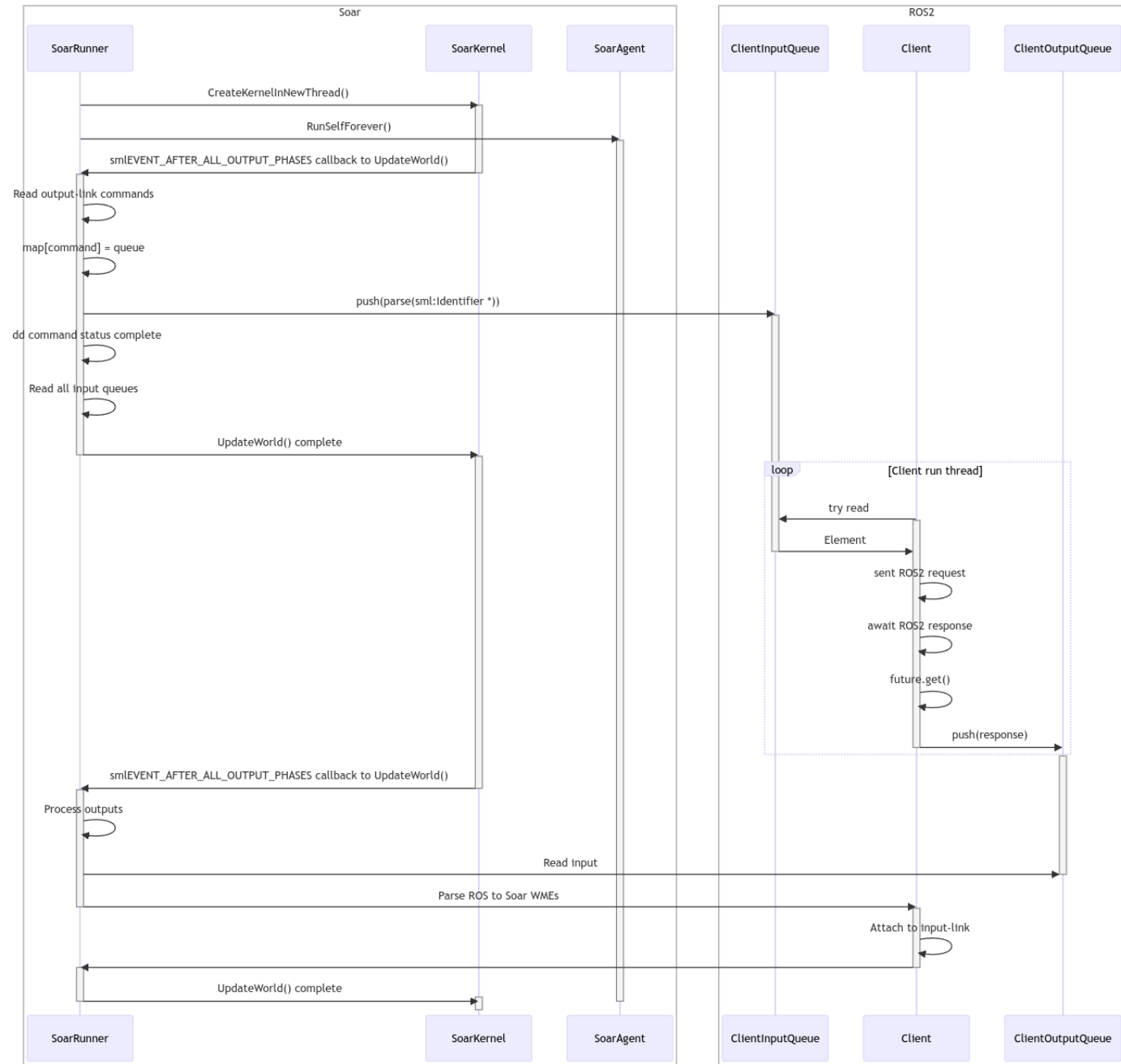
Actions

Server: Not implemented

Client: Implemented[*topic*]

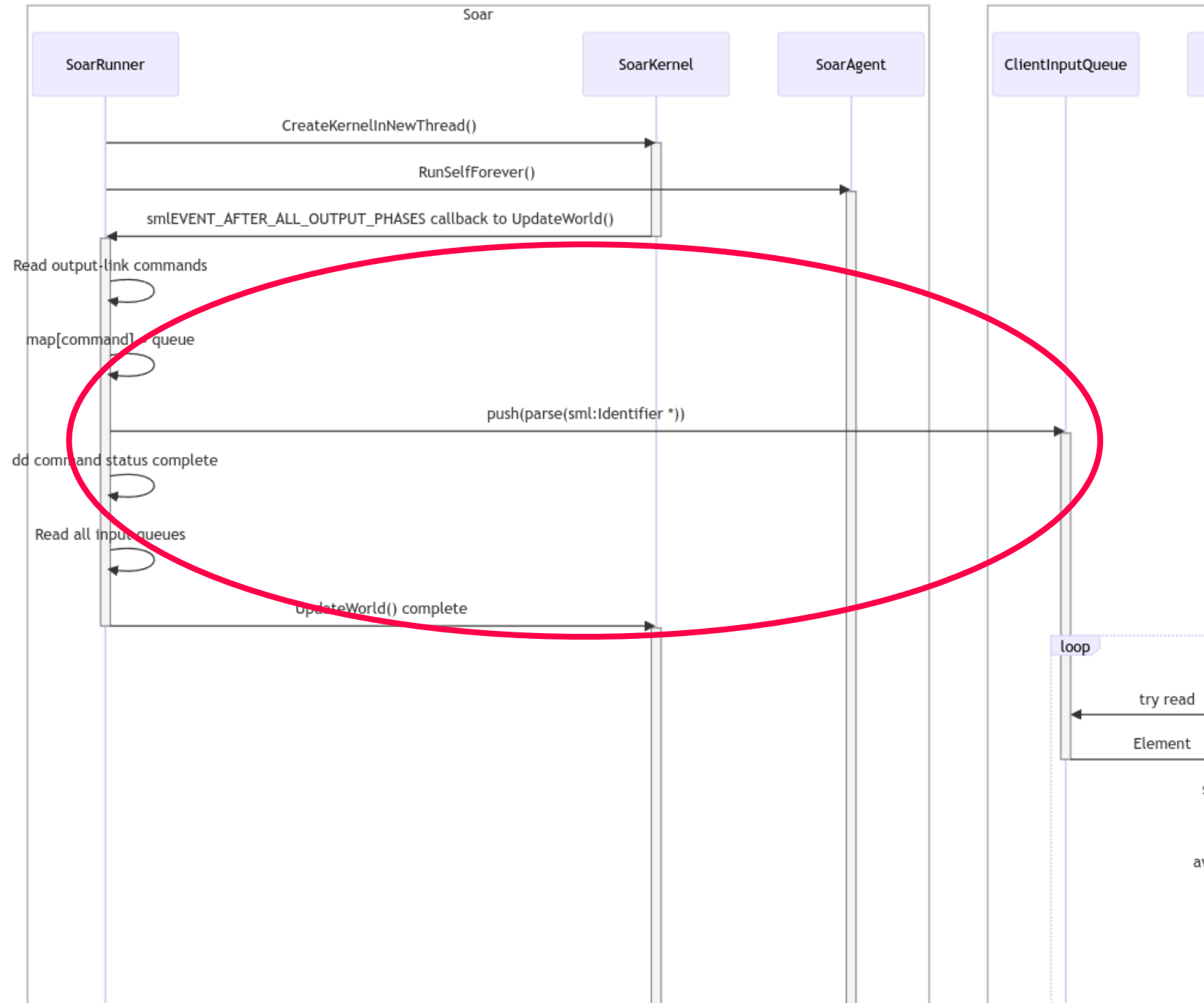
Theoretical Example

Client



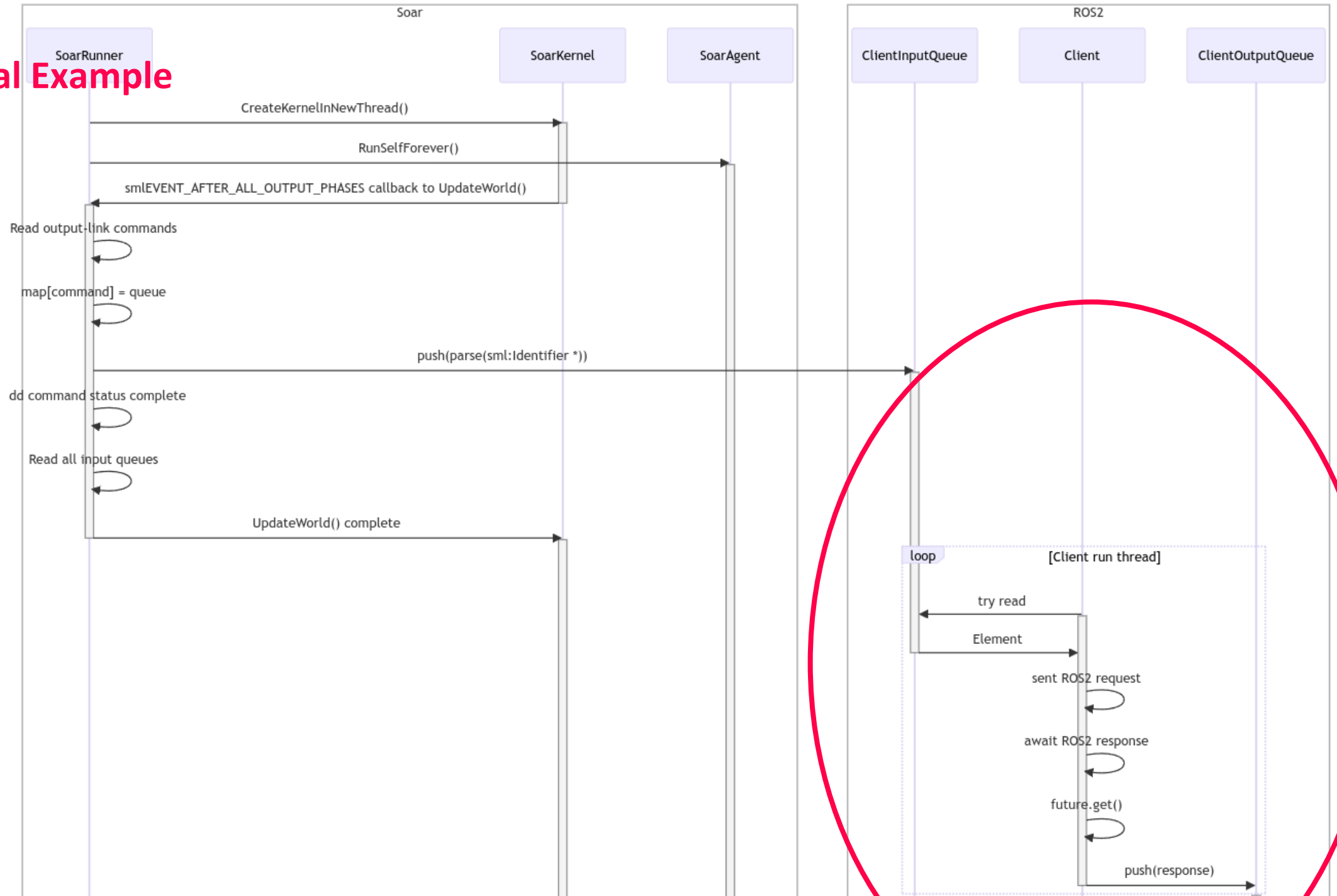
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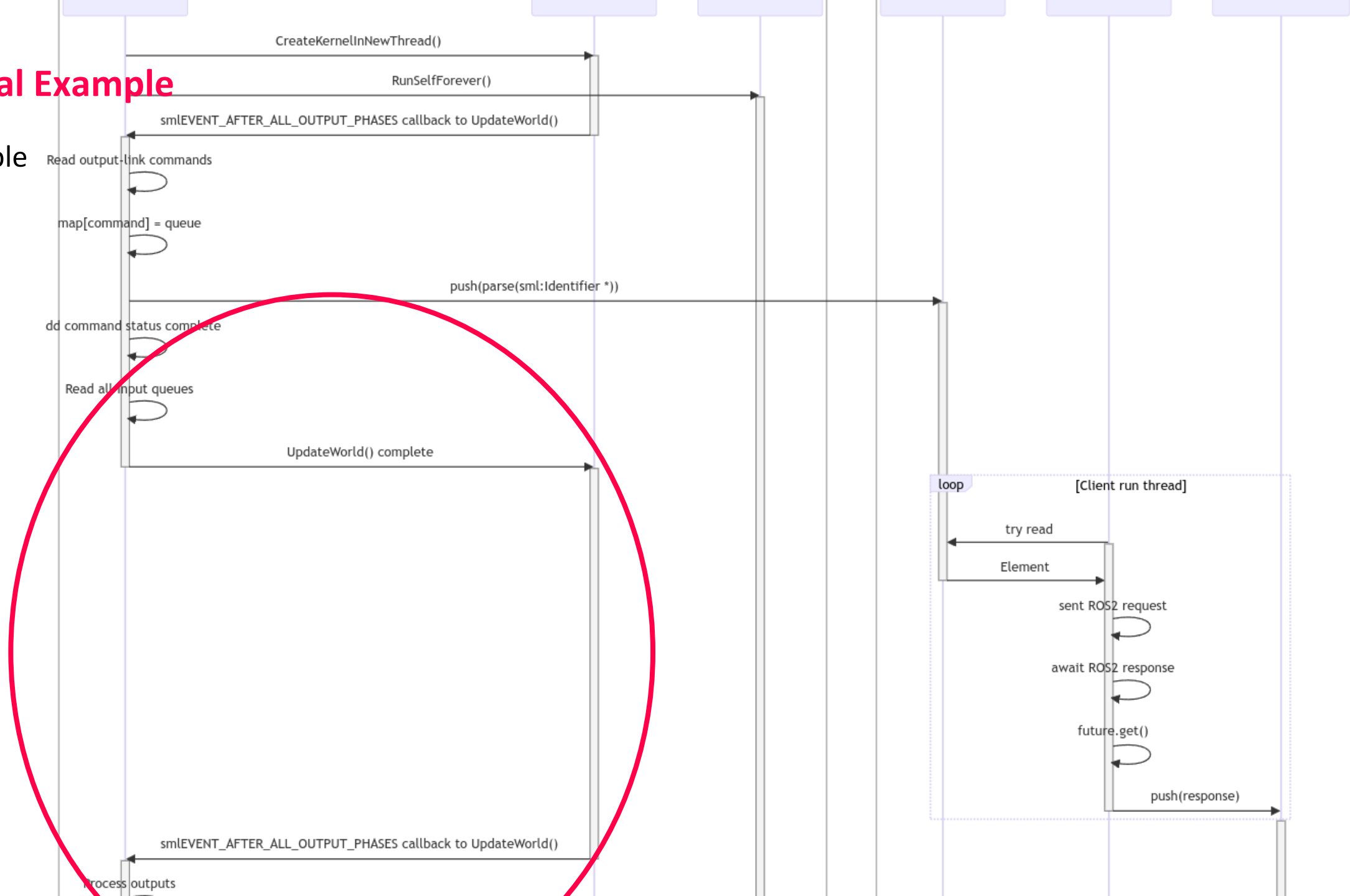
Theoretical Example

Client



Theoretical Example

Client Example



Theoretical Example

Client

