



Steve Macenski

Your Friendly Neighborhood Navigator

Owner, Open Navigation

Nav2 Developer, Manager

ROS Tech. Gov. Committee

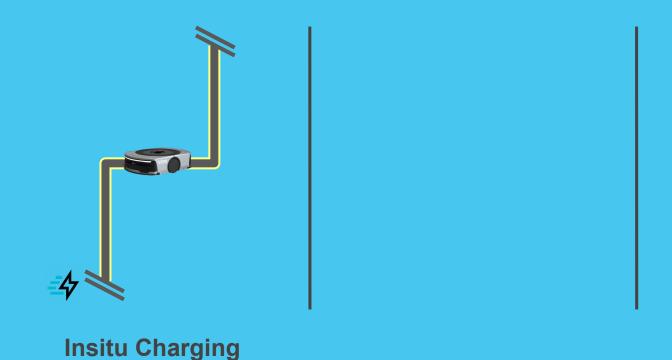


Supports the Robotics Industry via the Democratization of Professional-Quality Robotics Technologies

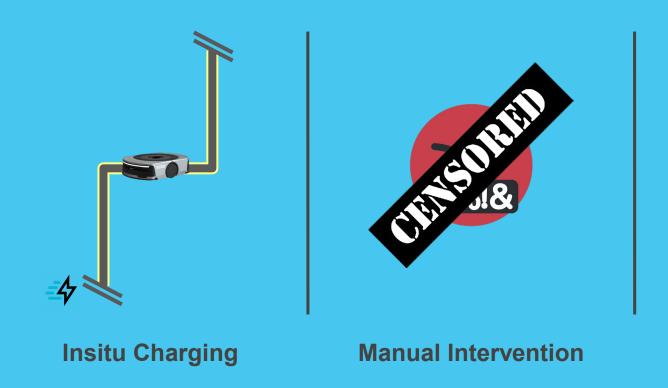
Offering ROS, Nav2, & Mobility Professional Support Services & Corporate Partnerships

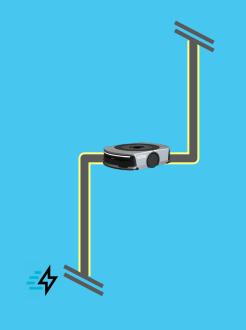
User Supported to Develop & Maintain Key Open-Source Technologies for the Long-Term Future via Sponsorships

Problem & Background





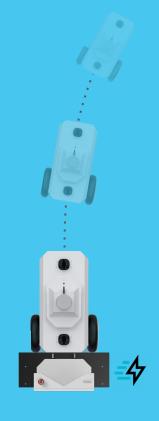




Insitu Charging



Manual Intervention



Charge-Change Stations

Background - What Options Exist Today?

osrf/autodock

→ Prescribed QR layout, charger interfaces + rudimentary control, but well implemented

ZebraDevs/fetch_open_auto_dock

→ Restrictive licensing + requires Fetch dock, 2D lidar + no feedback, but good control

An array of proof of concept and research projects

All are Unmaintained, ROS 1*, & Support a Single Dock, Sensor, and Layout







ORDER NOW!! 3 EASY PAYMENTS OF \$39.99

PLUS ONLY \$9.99 SHIPPING & HANDLING











30 DAY MONEY BACK GUARANTEE!

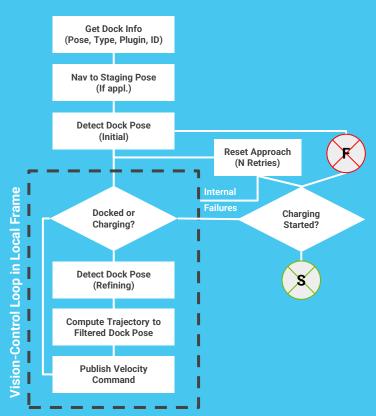
1-800-555-NAV2





A Mature, Fully Generalized, & Supported Docking Solution

- → Independent of Hardware & Detection Method
- → Automatic Retry Mechanisms at Each Stage
- → Supports Multiple Dock Locations, Revisions
- → Corrects for Localization Error & Dock Movement
- → Vision-Control Continuously Refines Estimate
- → Plugin Charging & Non-Charging Docks (included)





Nav2 Docking - Dock Plugins for Solution Implementation

Plugin API for Application Customization

Two Types: Charging and Non-Charging (for Infrastructure)

Simple (Charging, Non-Charging) Dock Plugins Provided

- → Charging: BatteryState charge status or docke
- → Docked: JointState torques or proximity
- → Dock Pose: sensor detection or at annotated pose
- \rightarrow Staging Pose: Offset from dock pose dist, θ
- → Sufficient for most users following ROS convention Just BYO-Detector! Apriltag, 2D ICP, AI, etc.

```
class ChargingDock
  void configure(...)
  void activate()
  void deactivate()
  void cleanup()
  string getName()
  PoseStamped getStagingPose(...)
  bool getRefinedPose(...)
 bool isDocked()
  bool isCharging()
  bool isCharger()
  bool disableCharging()
  bool hasStoppedCharging()
```

Contains Database of Dock Instances and Plugins for Large, Heterogeneous Fleets



Nav2 Docking - A Few Auxiliary Details

Detected Features can be Arbitrarily Mis/Aligned with the Dock

Dock Database

→ External yaml, in server config, or in Action request

Controller

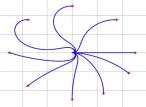
Thanks Alberto Tudela (@ajtudela)!

→ A Smooth Control Law for Graceful Motion (nav2_graceful_controller

The Things You Know and Love About Nav2

- → BT Nodes, Simple Commander API, fully parameterized, tutorials
- → 90% test coverage, control panel, contextual error codes, feedback, ...







Nav2 Docking - Key Configurations (unexhaustive)

dock_backwards

→ Whether docking forward or in reverse

dock_prestaging_tolerance

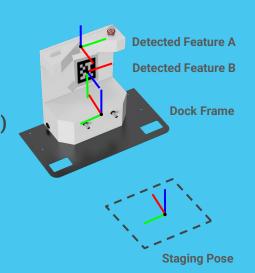
→ Tolerance to staging pose to bypass navigation (if appl.)

staging_{x,yaw}_offset

→ Staging pose offset relative to dock location

external_detection_{translation, rotation}_{x,y,z,r,p,y}

→ Conversion of feature location into dock location



Demonstrations & In the Wild



Demos - Apriltags (Vision) & Duration Testing



https://github.com/NVIDIA-ISAAC-ROS/nova_carter

Demos - FoundationPose (AI 3D Pose Estimation)



https://github.com/NVlabs/FoundationPose

Demos - ICP Templates (2D Lidar)



Our Sponsors

DEXORY





POLYMATH ROBOTICS StereoLabs* CONFIDENTIAL





ROS, Nav2, & Mobility Professional Support Services to Power Your Robotic Solutions

Co-Develop Robust Nav2 Extensions, Specialized Algorithms, Optimizations, Al and Autonomy Systems

Partnerships & Project Sponsorships - addtl resources, publicity, roadmap influence, expert access, & more!

Steve Macenski Your Friendly Neighborhood Navigator **Open Navigation** steve@opennav.org github.com/SteveMacenski

nav2.org | opennav.org | github.com/ros-navigation