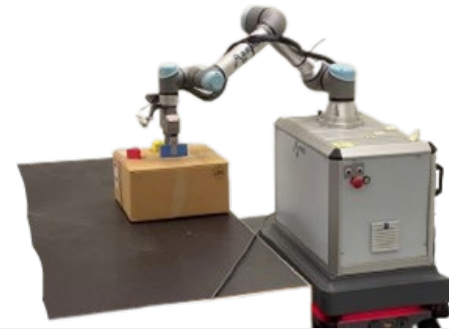
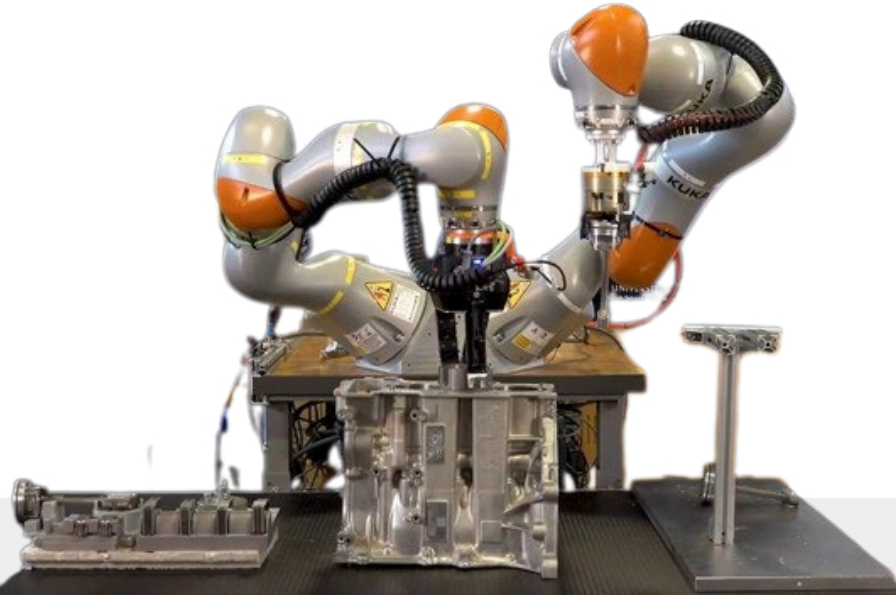
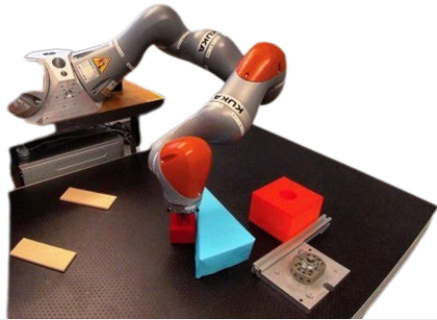


SkiROS2

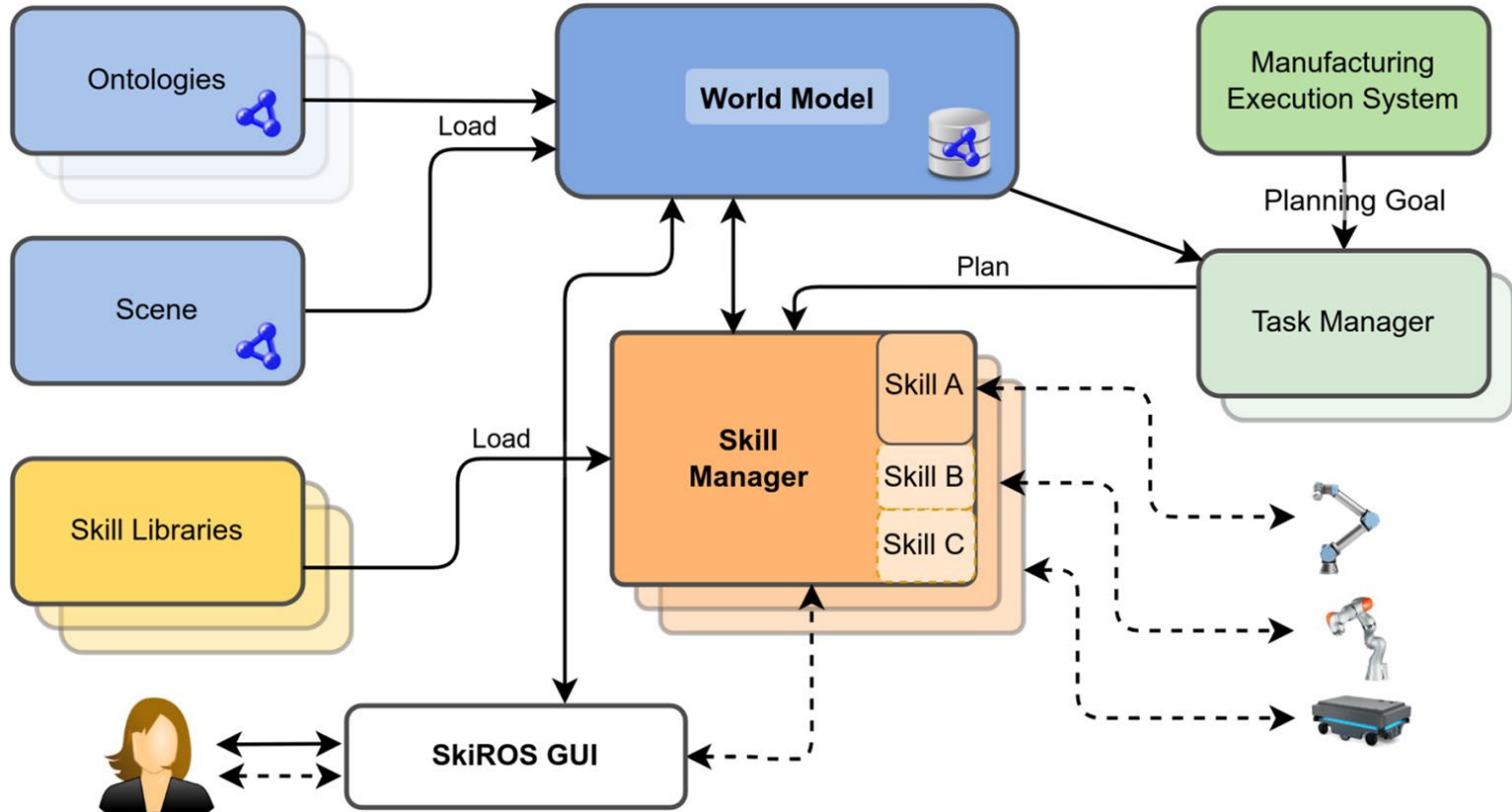
A skill-based Robot Control Platform for ROS

Matthias Mayr, Lund University & WASP
matthias.mayr@cs.lth.se





A platform for Intelligent and Autonomous Robots

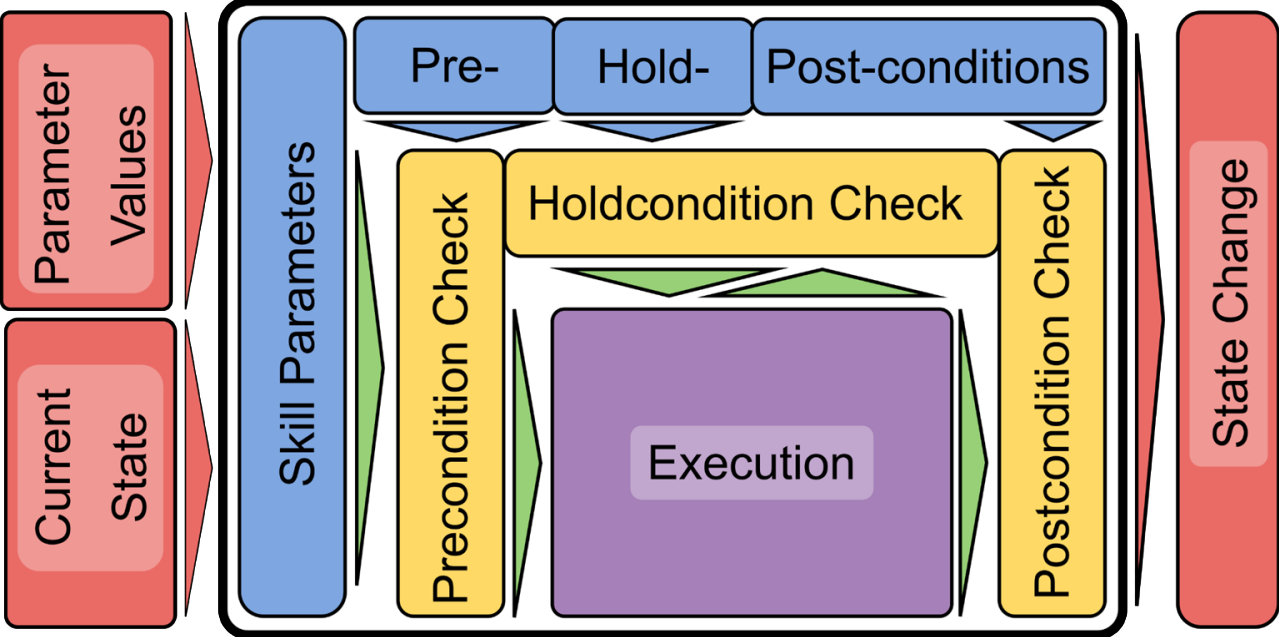


What is a skill?

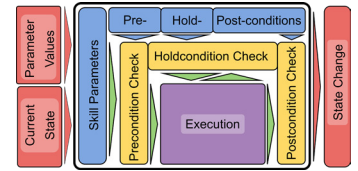
*“Skills [...] are **parametric procedures** that modify the world model (world state), bringing it from an **initial state** to a **final state** according to their **pre- and post-conditions.**”¹*

¹ <https://github.com/RVMI/skiros2/wiki/Overview-3:-Skill-model>

Skill Model



Skill Model



Skill Description

- Semantic level
- Parameters
- Pre-, hold- and post-conditions

```
class Drive(SkillDescription):
    def createDescription(self):
        # =====Params=====
        self.addParam("Robot", Element("cora:Robot"), ParamTypes.Required)
        self.addParam("TargetLocation", Element("skiros:Location"), ParamTypes.Required)
        self.addParam("Velocity", 0.5, ParamTypes.Optional)
        self.addParam("StartLocation", Element("skiros:Location"), ParamTypes.Inferred)
        # =====PreConditions=====
        self.addPreCondition(self.getRelationCond("RobotAt", "skiros:at", "Robot", "StartLocation", True))
        # =====PostConditions=====
        self.addPostCondition(self.getRelationCond("NoRobotAt", "skiros:at", "Robot", "StartLocation", False))
        self.addPostCondition(self.getRelationCond("RobotAt", "skiros:at", "Robot", "TargetLocation", True))
```

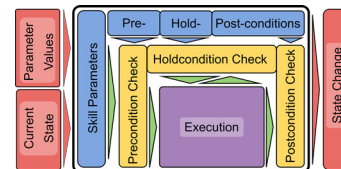
Skill Implementation

- Implements one description
- Different implementations of one description
- Can modify the description

```
class drive_fake(SkillBase):
    def createDescription(self):
        self.setDescription(Drive(), self.__class__.__name__)

    def expand(self, skill):
        skill.setProcessor(SerialStar())
        skill(
            self.skill("Wait", "wait", specify={"Duration": 1.0}),
            self.skill("WmSetRelation", "wm_set_relation", remap={'Src': "Robot", 'Dst': "StartLocation", },
                       specify={'Relation': 'skiros:at', 'RelationState': False}),
            self.skill("WmSetRelation", "wm_set_relation", remap={'Src': "Robot", 'Dst': "TargetLocation", },
                       specify={'Relation': 'skiros:at', 'RelationState': True})
        )
```

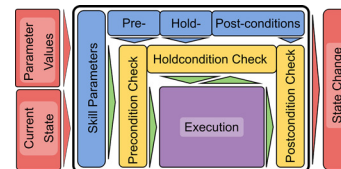
Skill Description



- Parameters
 1. Required
 2. Optional
 3. Inferred
- Conditions
 1. Preconditions
 2. Holdconditions
 3. Postconditions
- Condition Types
 1. Relation Condition
 2. Property Existence
 3. Property Value

```
class Drive(SkillDescription):
    def createDescription(self):
        # =====Params=====
        self.addParam("Robot", Element("cora:Robot"), ParamTypes.Required)
        self.addParam("TargetLocation", Element("skiros:Location"), ParamTypes.Required)
        self.addParam("Velocity", 0.5, ParamTypes.Optional)
        self.addParam("StartLocation", Element("skiros:Location"), ParamTypes.Inferred)
        # =====PreConditions=====
        self.addPreCondition(self.getRelationCond("RobotAt", "skiros:at", "Robot", "StartLocation", True))
        # =====PostConditions=====
        self.addPostCondition(self.getRelationCond("NoRobotAt", "skiros:at", "Robot", "StartLocation", False))
        self.addPostCondition(self.getRelationCond("RobotAt", "skiros:at", "Robot", "TargetLocation", True))
```

Skill Implementations: Primitive Skills



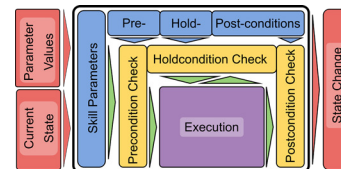
- Semantically atomic actions
- Typically directly interact with an API
- Examples:
 - Gripper actuation
 - Arm manipulation
 - Sensor input

Code Skeleton:

- Implement one skill description
- Python functions for start, execution, ...
- Return “running”, “success” and “failure”

```
class my_primitive(PrimitiveBase):  
    def createDescription(self):  
        """Set the primitive type"""  
        self.setDescription(MyPrimitive())  
  
    def onInit(self):  
        """Called once when loading the primitive. If return False, the primitive is not loaded"""  
        return True  
  
    def onPreempt(self):  
        """ Called when skill is requested to stop. """  
        pass  
  
    def onStart(self):  
        """Called just before 1st execute"""  
        return True  
  
    def onEnd(self):  
        """Called just after last execute"""  
        pass  
  
    def execute(self):  
        """ Main execution function """  
        return self.success("Done")
```


Skill Implementations: Compound Skills



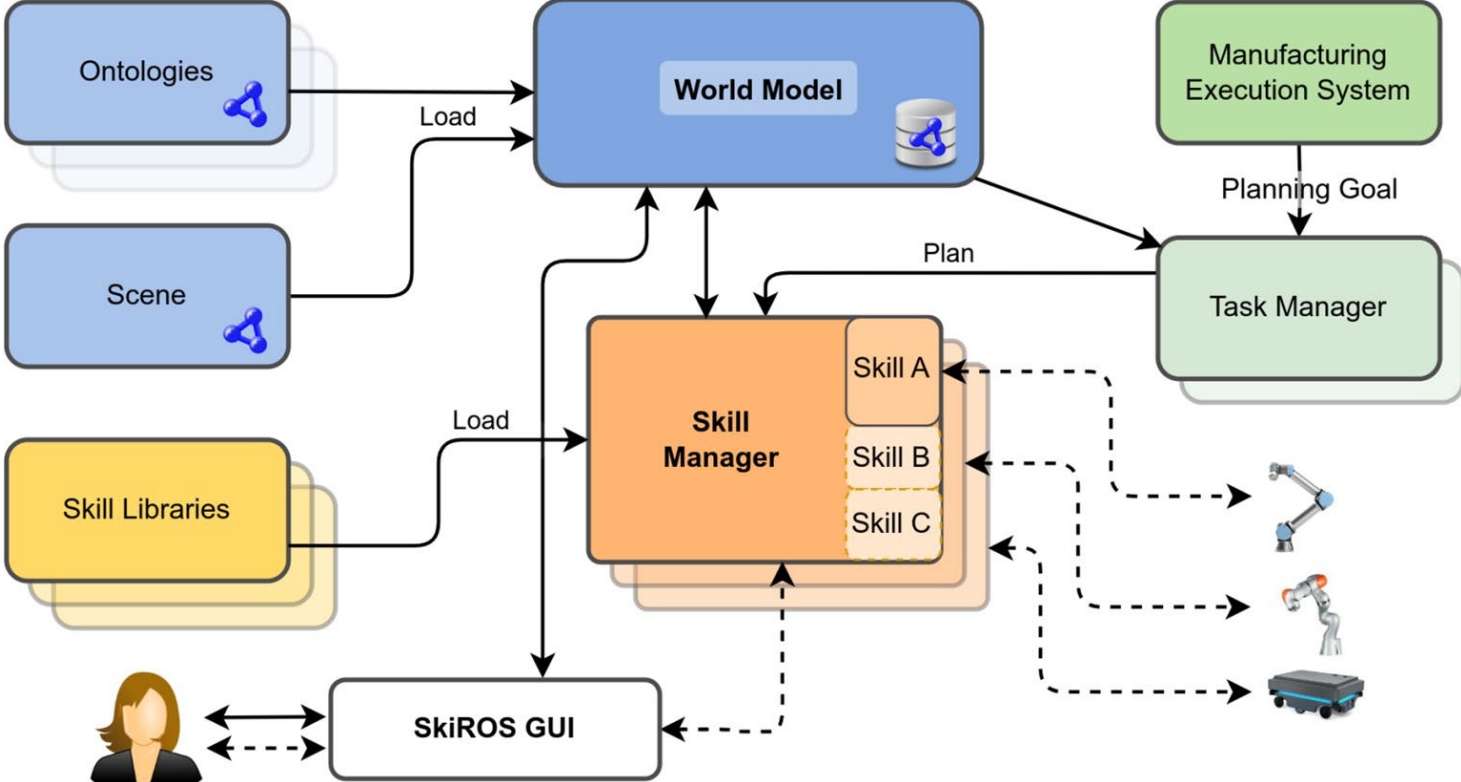
- Combine several compound skills and primitives
- *Extended Behavior trees*
- Processors
 - Serial (AND)
 - Selector (OR)
 - Parallel
 - ...
- Automatic selection of implementations

Compound Skill Implementation:

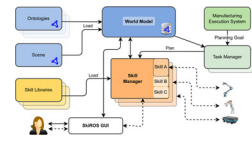
```
class drive_fake(SkillBase):
class drive_platform(SkillBase):
class drive_platform(SkillBase):
class drive_platform(SkillBase):
    def createDescription(self):
        self.setDescription(Drive(), self.__class__.__name__)

    def expand(self, skill):
        skill.setProcessor(SerialStar())
        skill(
            self.skill(SelectorStar())(
                self.skill("MovePlatformDirect", "", specify={"Velocity": self.params["Velocity"].values}),
                self.skill("MovePlatformPlanning", "", specify={"Velocity": self.params["Velocity"].values}),
            ),
            self.skill("VerifyPlatformArrival", ""),
            self.skill("WmSetRelation", "wm_set_relation", remap={'Src': "Robot", 'Dst': "StartLocation", },
                specify={'Relation': 'skiros:at', 'RelationState': False}),
            self.skill("WmSetRelation", "wm_set_relation", remap={'Src': "Robot", 'Dst': "TargetLocation", },
                specify={'Relation': 'skiros:at', 'RelationState': True})
        )
    )
```

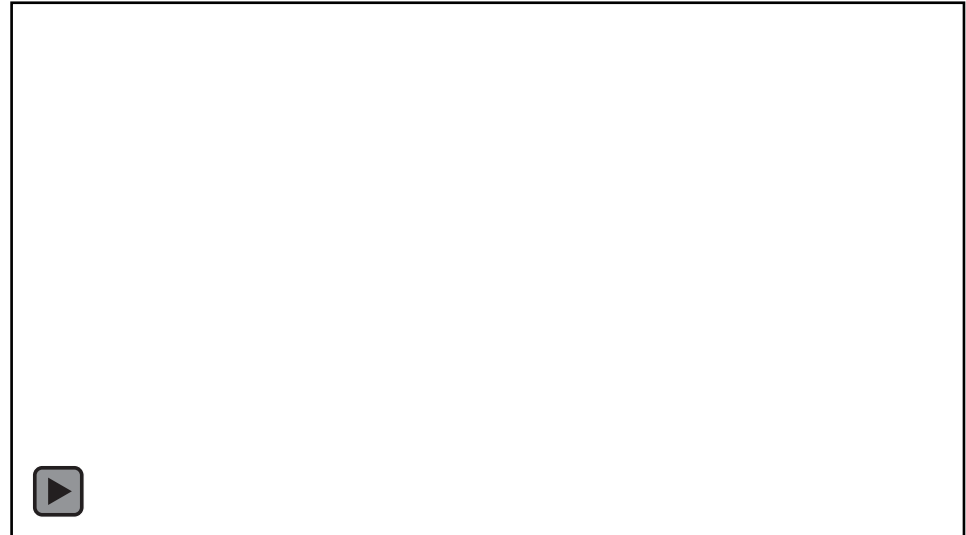
SkiROS2 Architecture



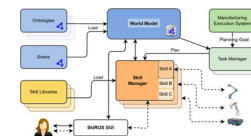
Skill Manager



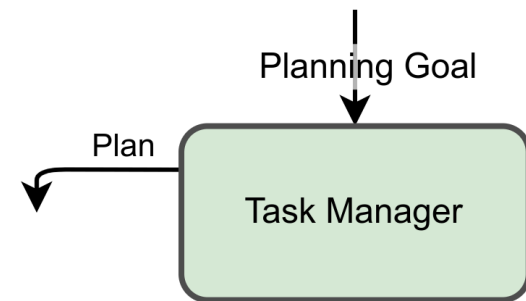
- Loads skills from skill libraries
- Populates the world model with skill information
- Executes skills
 - Creates a task
 - Skills share a blackboard
 - Grounds skills
 - Automatically selects skills



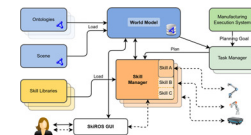
Task Manager for Task-Level Plans



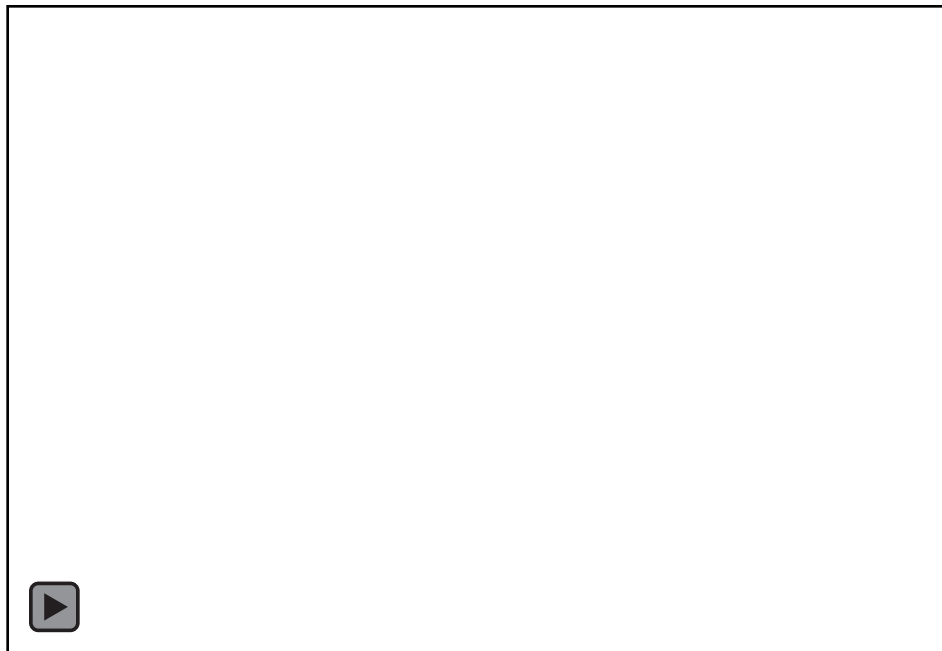
- Receives planning goal such as
`(skiros:at skiros:Robot-2 skiros:Location-3)`
- Automatically creates a PDDL planning domain
 - Based on the knowledge in the world model
- Uses a PDDL planner (tfd)
- Execution in the skill manager



Integration and GUI



- Turn *ROS Actions* into skills
- GUI
 - Start, tick & stop skills
 - Debug skill execution
 - View and modify the world model
- Python API
 - World model access
 - Skill manager
- *tf*-frames and *RViz* integration
 - Couple frames to world model entities
 - Publish *tf* frames



Example Use Cases

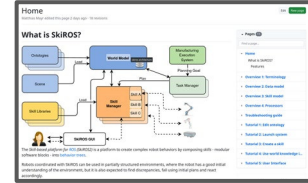


SkiROS2 - Summary

- Flexible robot control platform
- Targeted for semi-structured environments
- Knowledge integration and reasoning
- Automatic task-level planning
- Behavior trees
- Reinforcement learning
- ROS 2 support

What will you do with it?

Documentation:



<https://github.com/RVMI/SkiROS2/wiki>

{Code}:



<https://github.com/RVMI/SkiROS2>

Paper:



SkiROS2: A skill-based robot control platform for ROS
<https://arxiv.org/abs/2306.17030>