

# VisualStates tool

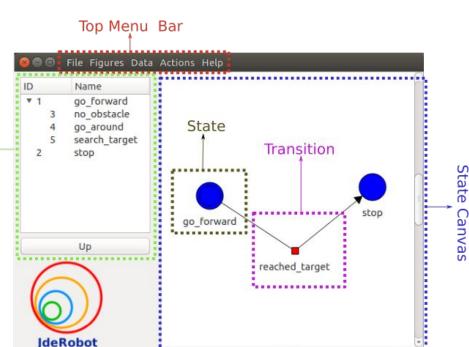
Okan Aşık, José María Cañas, Pushkal Katara <u>https://jderobot.org</u> <u>http://jderobot.org/VisualStates</u> <u>https://github.com/jdeRobot/VisualStates</u>

# VisualStates is a

- Reactive
- Hierarchical
- Visual

tool for generating robot behaviors as ROS nodes using Finite State Machines Iree View

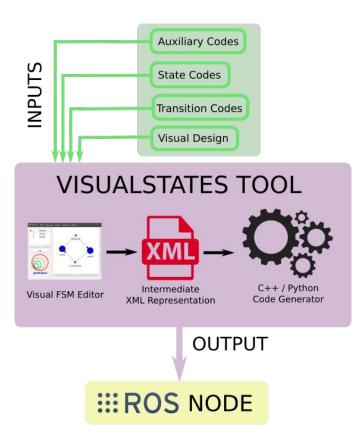
https://github.com/JdeRobot/VisualStates







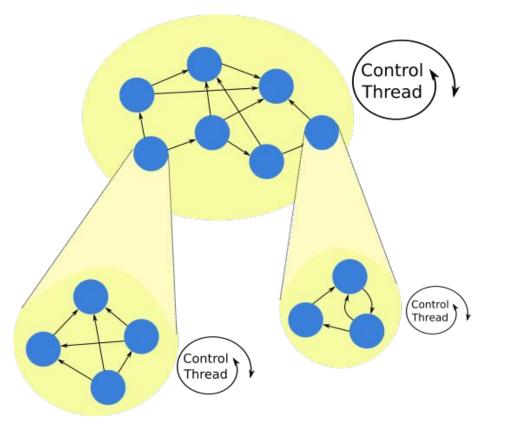
# VisualStates Design



### VisualStates Design



Reactive Hierarchical Control by having individual threads at each level.



# VisualStates Design

Cascading behaviors by importing previously developed behavior on another behavior

#### **Rescue Behavior** Control Thread Walking (Control Thread (behavior) Climbing (Control Thread Stairs (behavior)



### VisualStates Future



- Planning to have repository of parametrized behaviors
- Users will be able to exchange and improve each others behaviors
- Users will be able to compose new behaviors using already developed ones.
- Similar to
  - Play Store or App Store
  - Scratch projects