

Navigation Illumination

Shedding Light on the ROS Navstack

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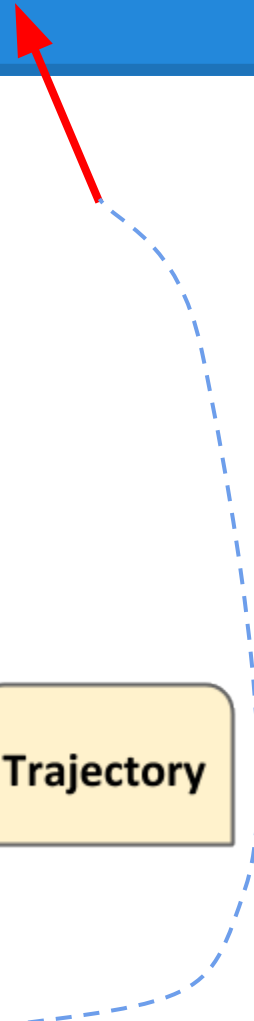
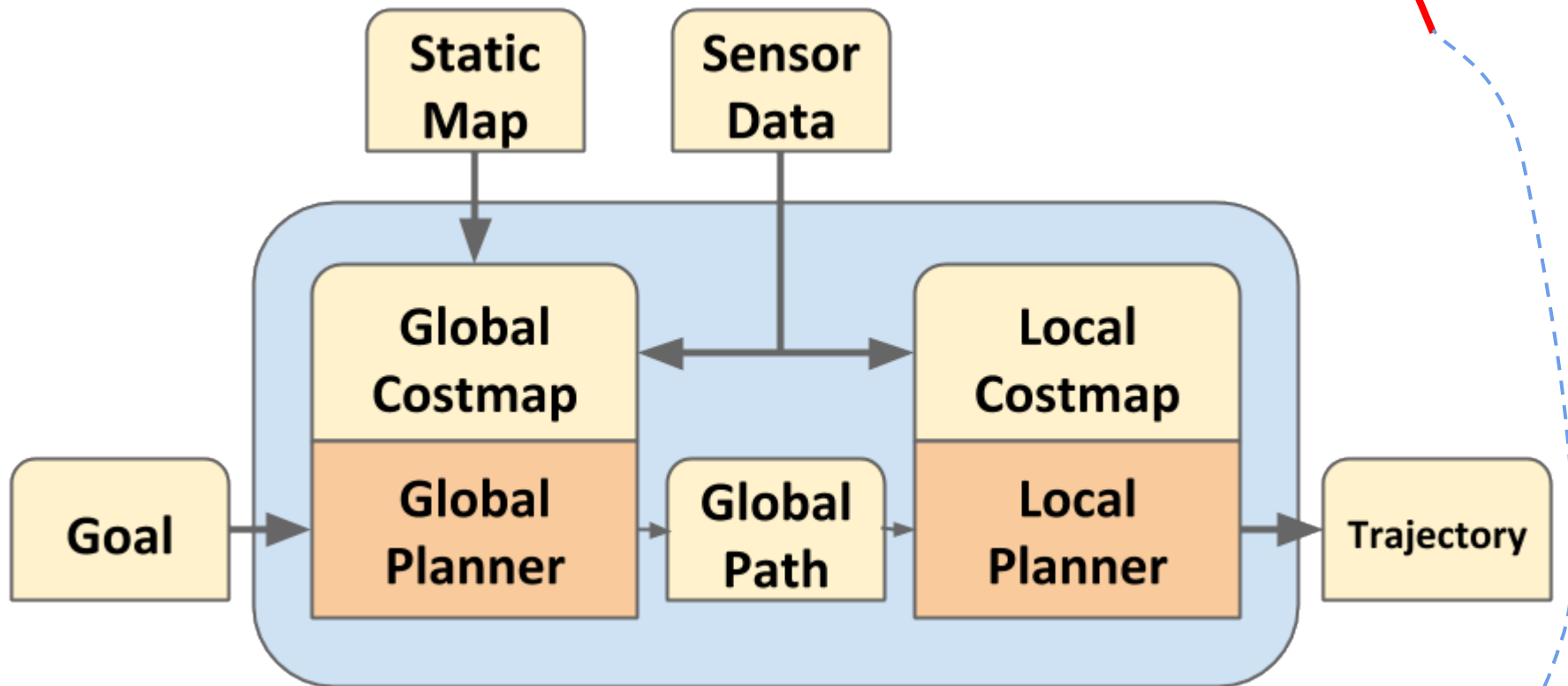
Robots Using ROS

Cornerstone of ROS Open Source Platform

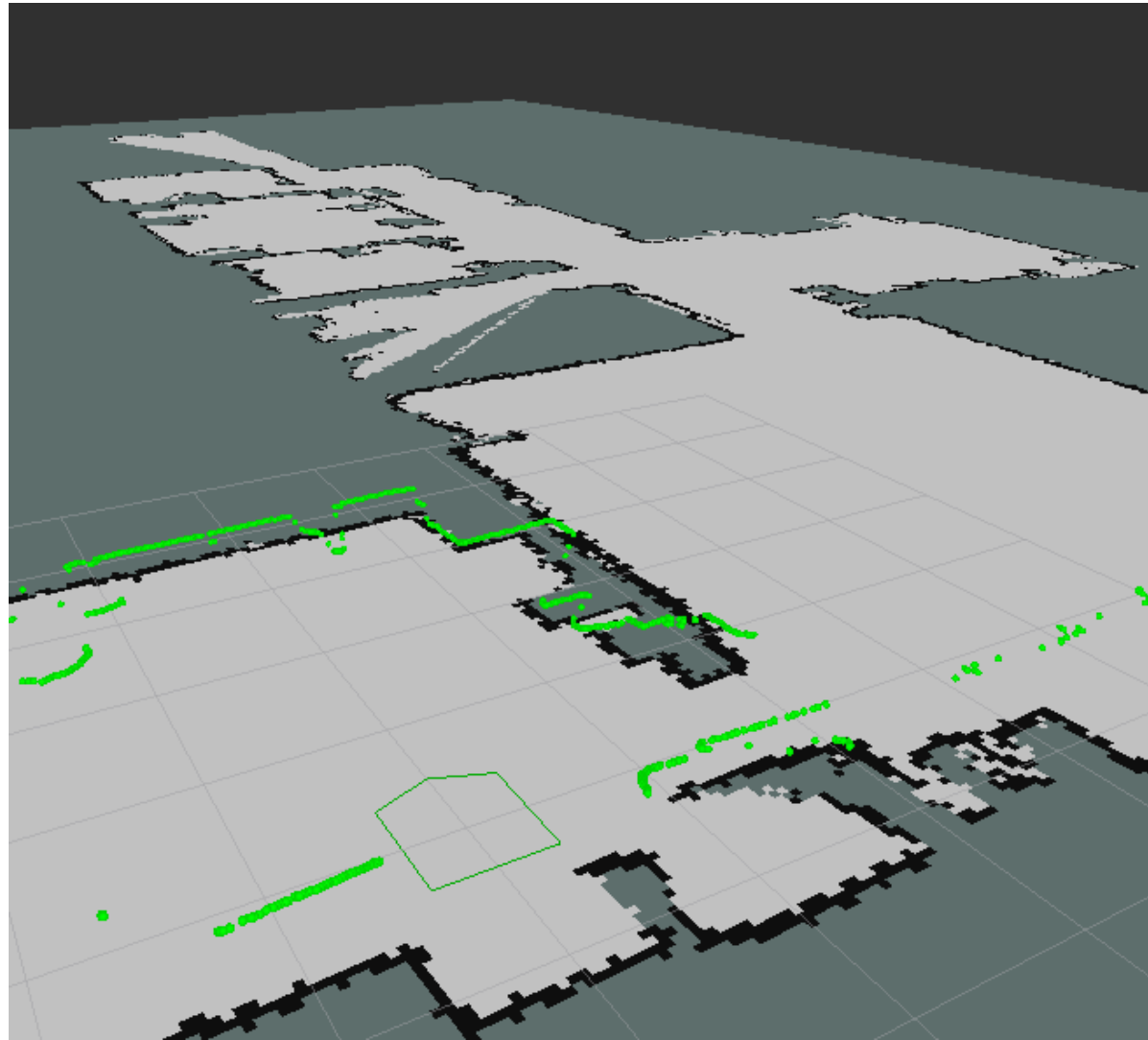
Dozens of Supported Hardware



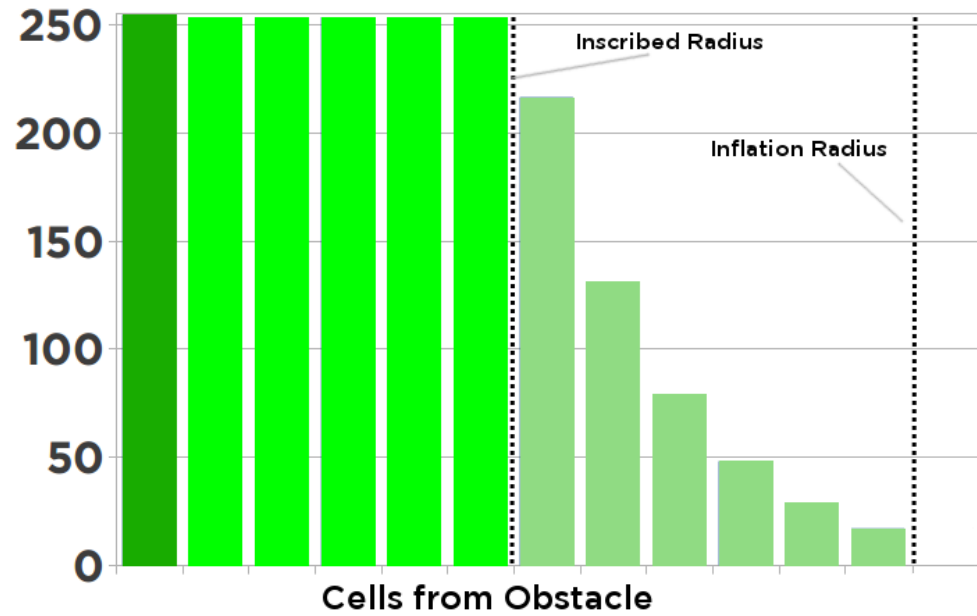
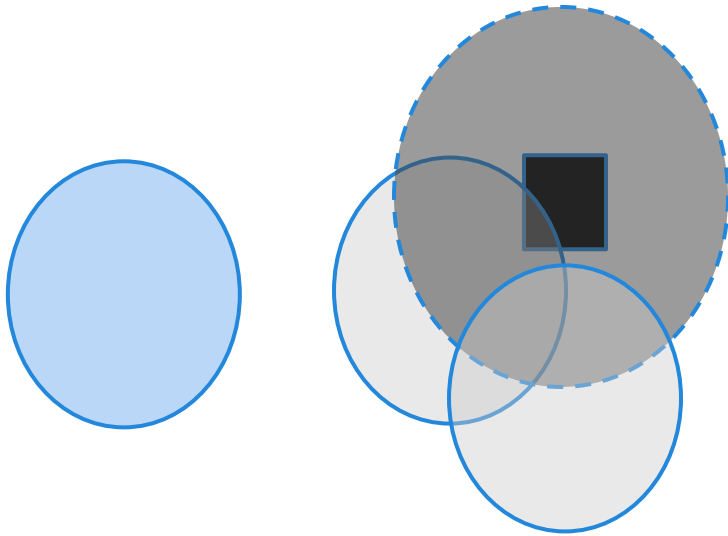
Overview of ROS Navigation



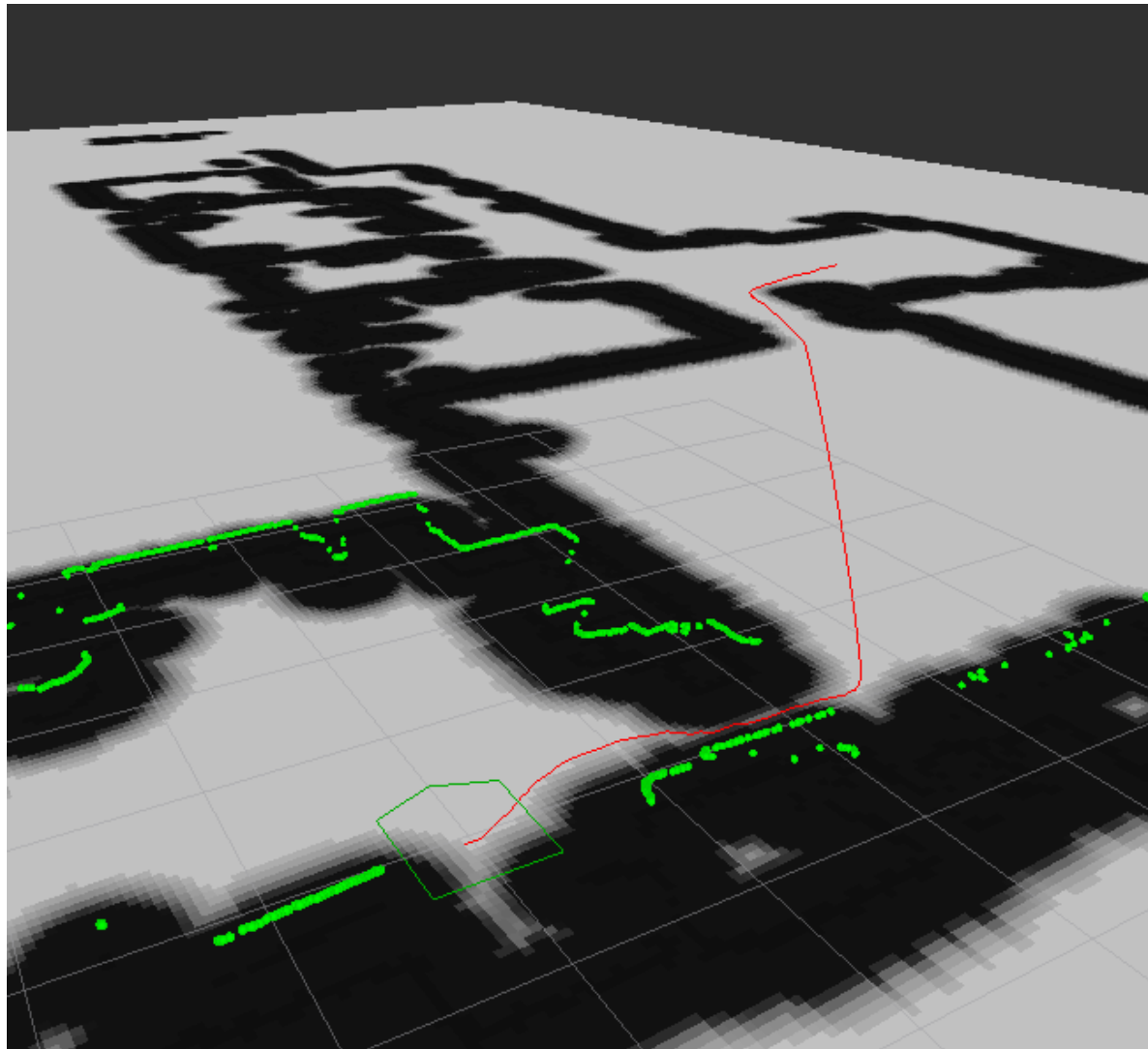
Costmap Data Sources

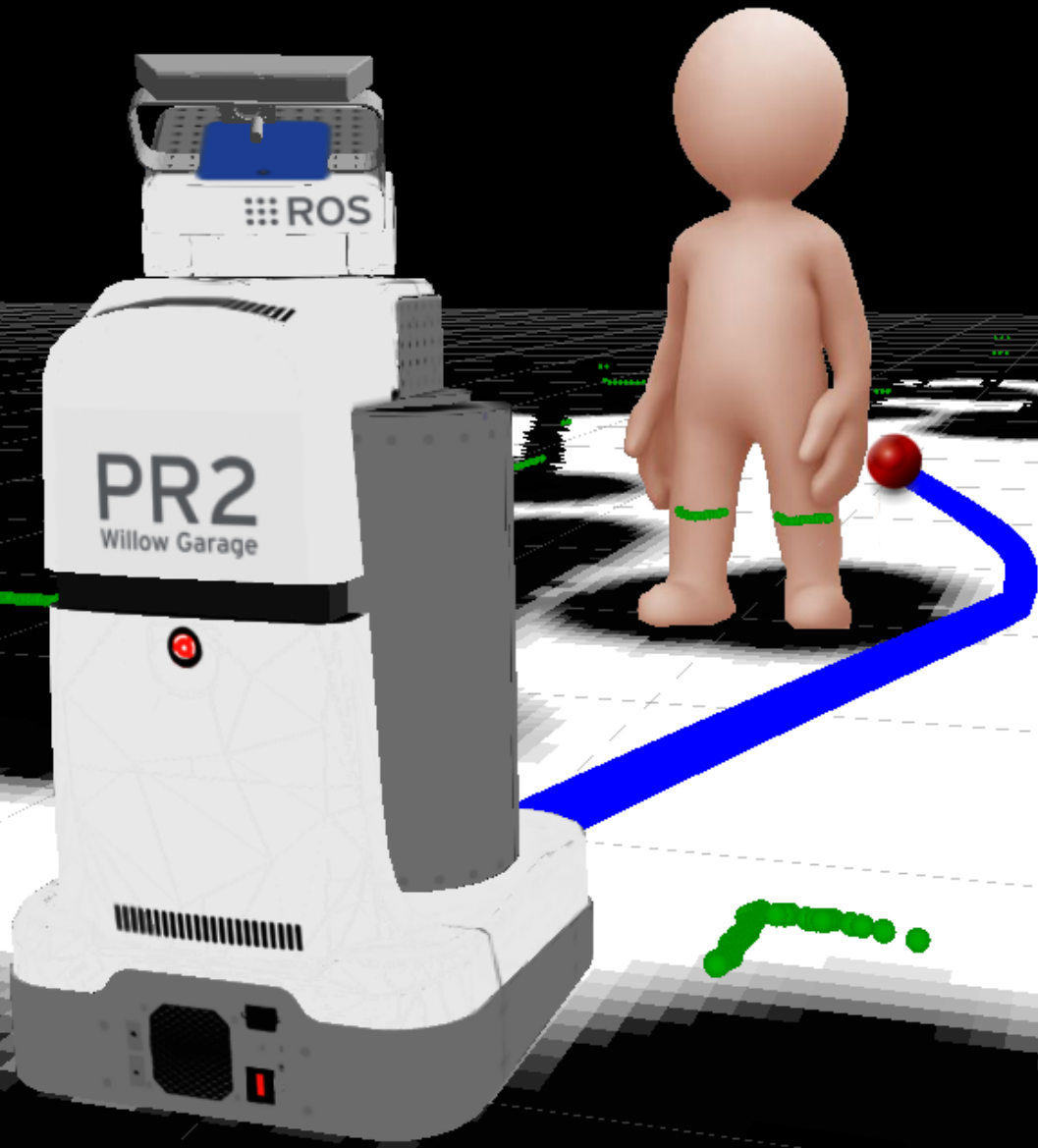


Obstacle Inflation

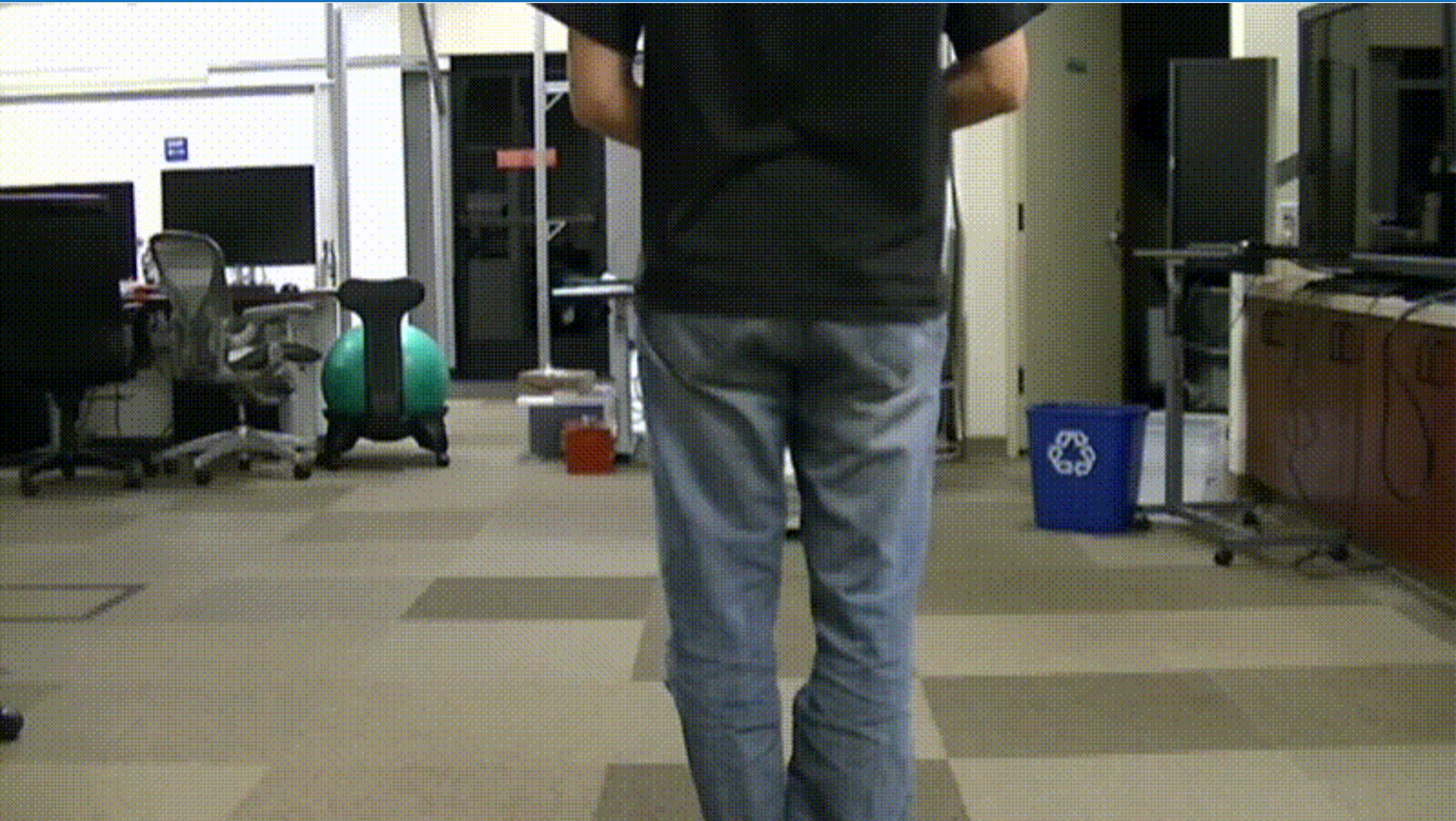


Global Costmap and Plan





Standard Navigation

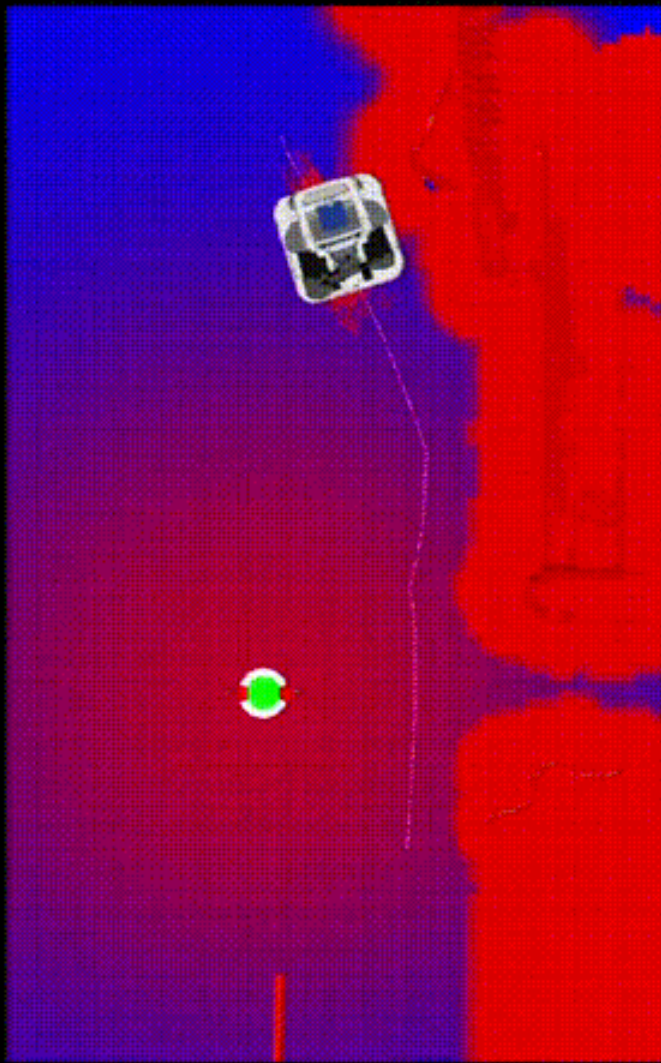




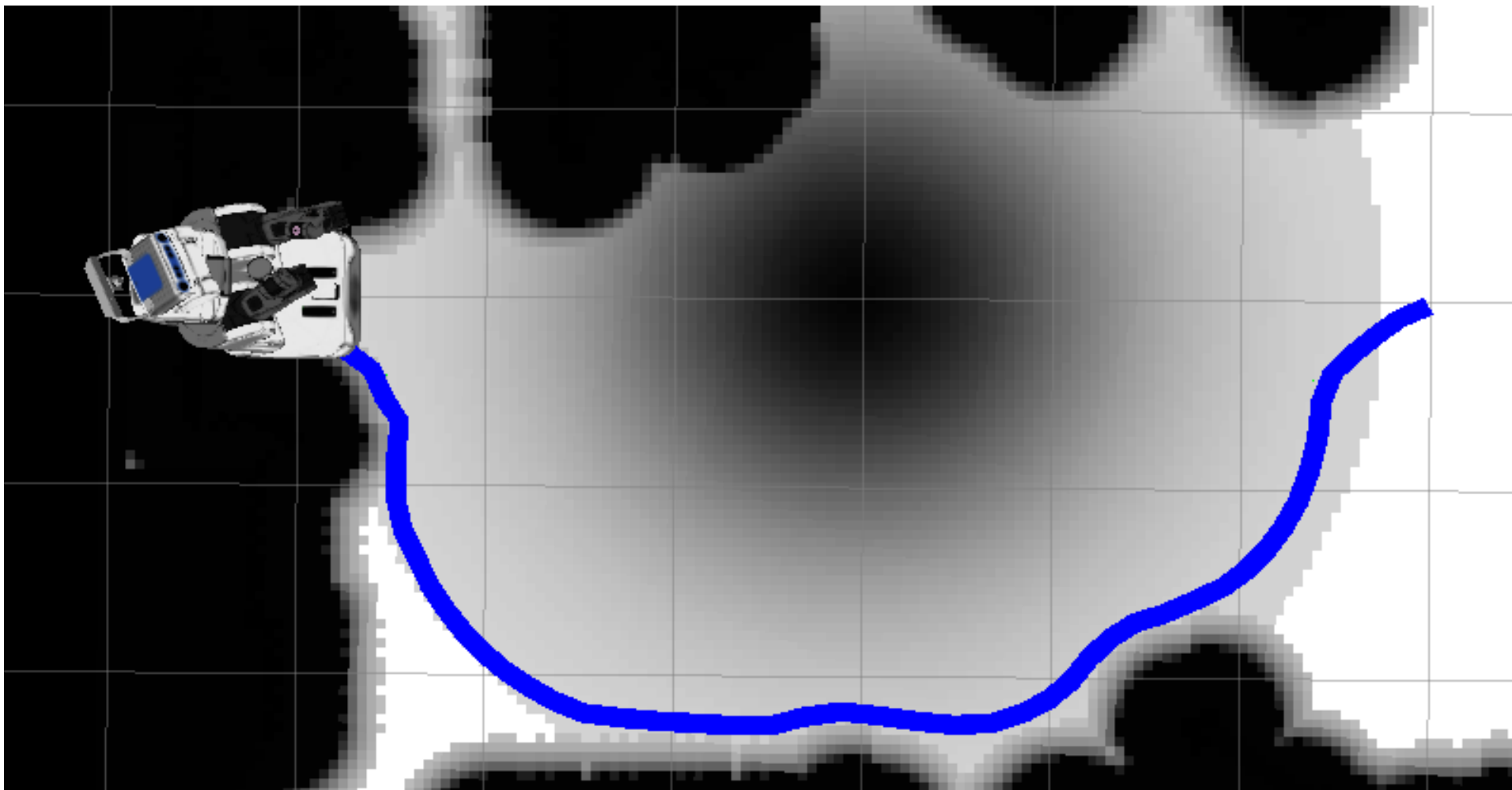
PR2
Willow Garage

ROS

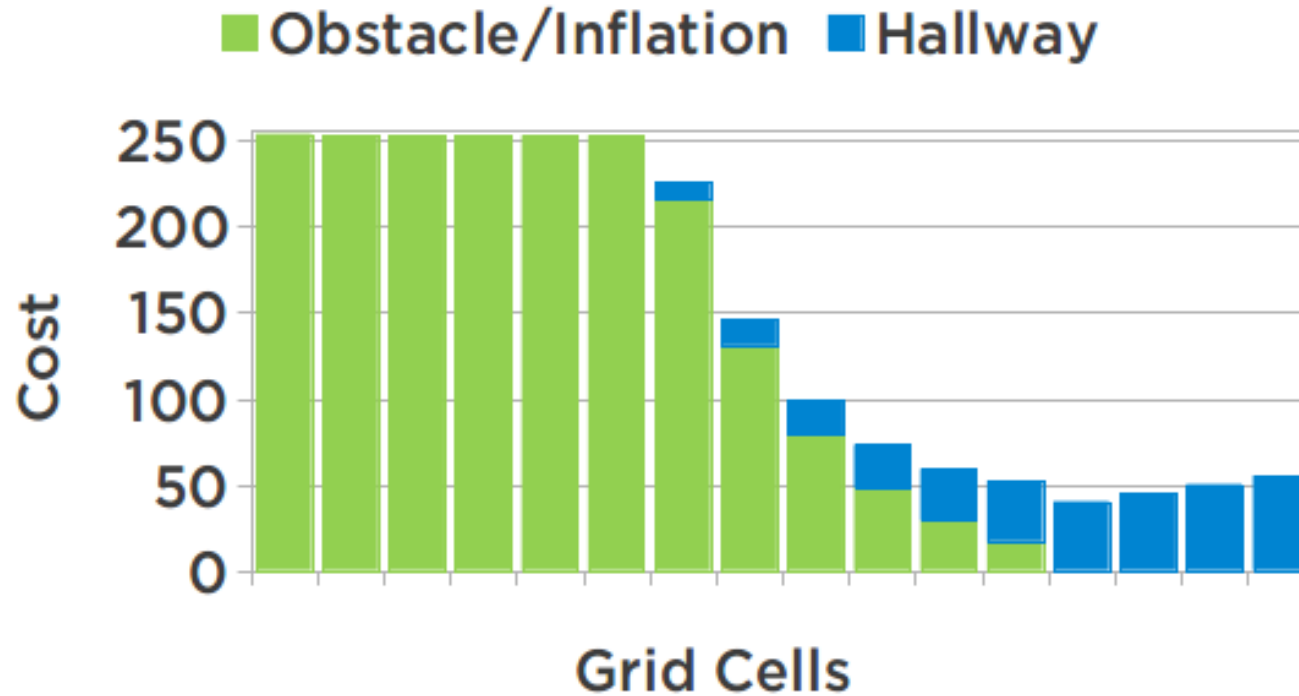
Social Navigation



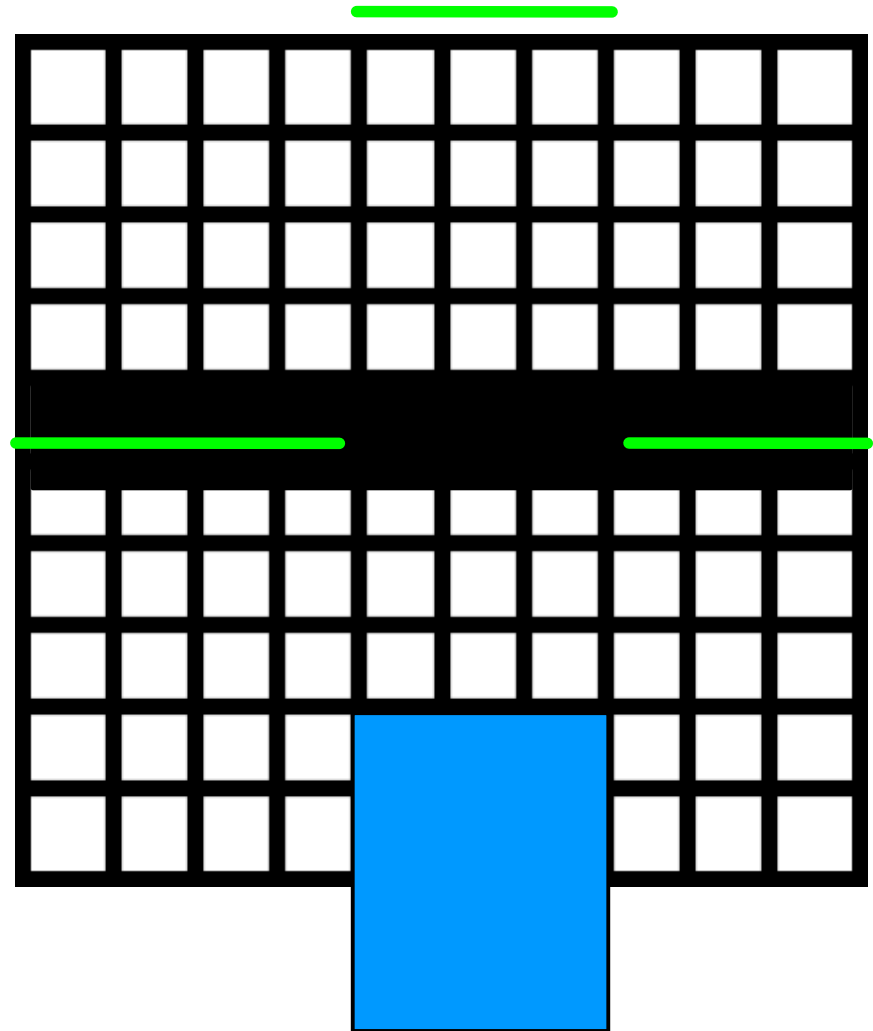
Monolithic Costmap



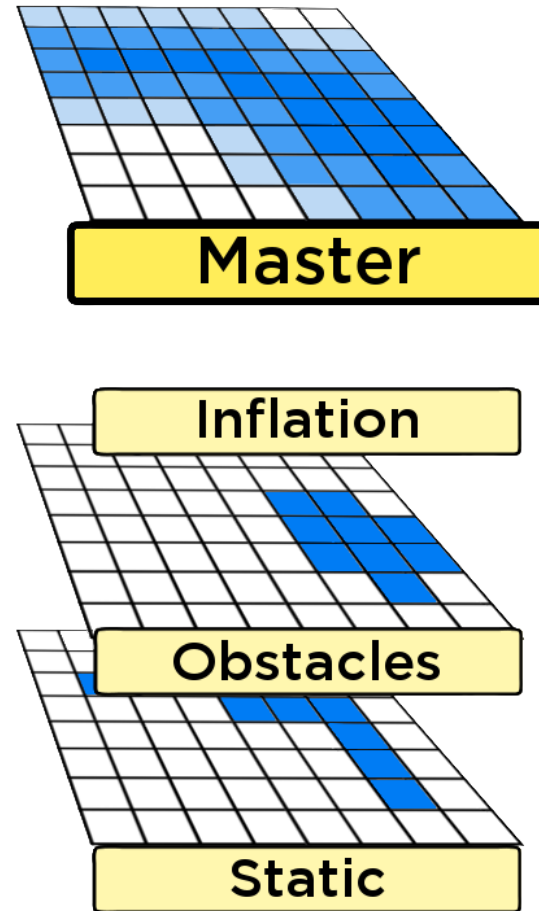
Costmap Overlap



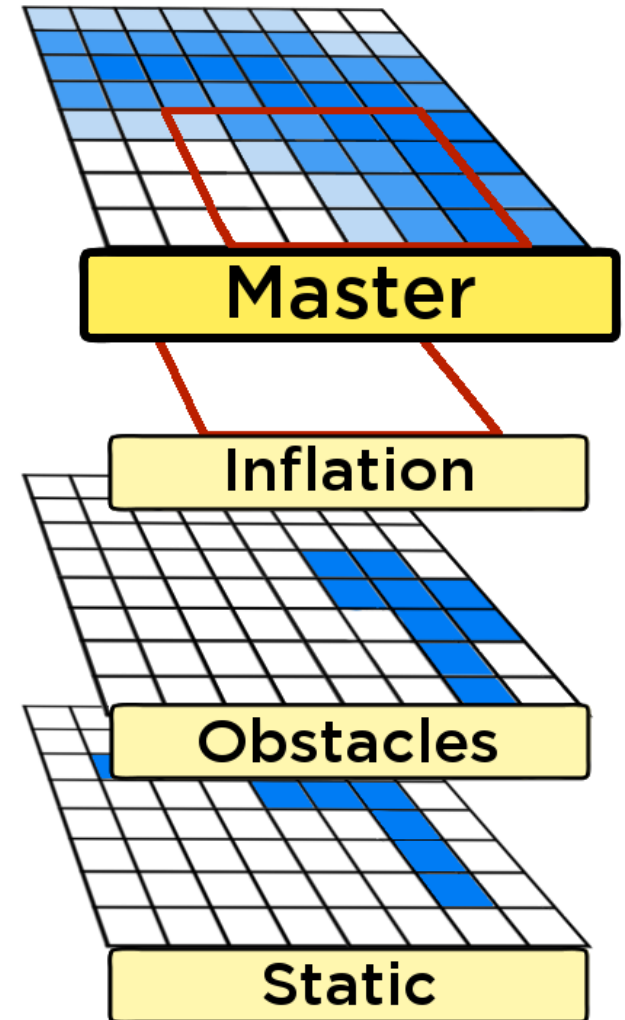
Limited Update Information



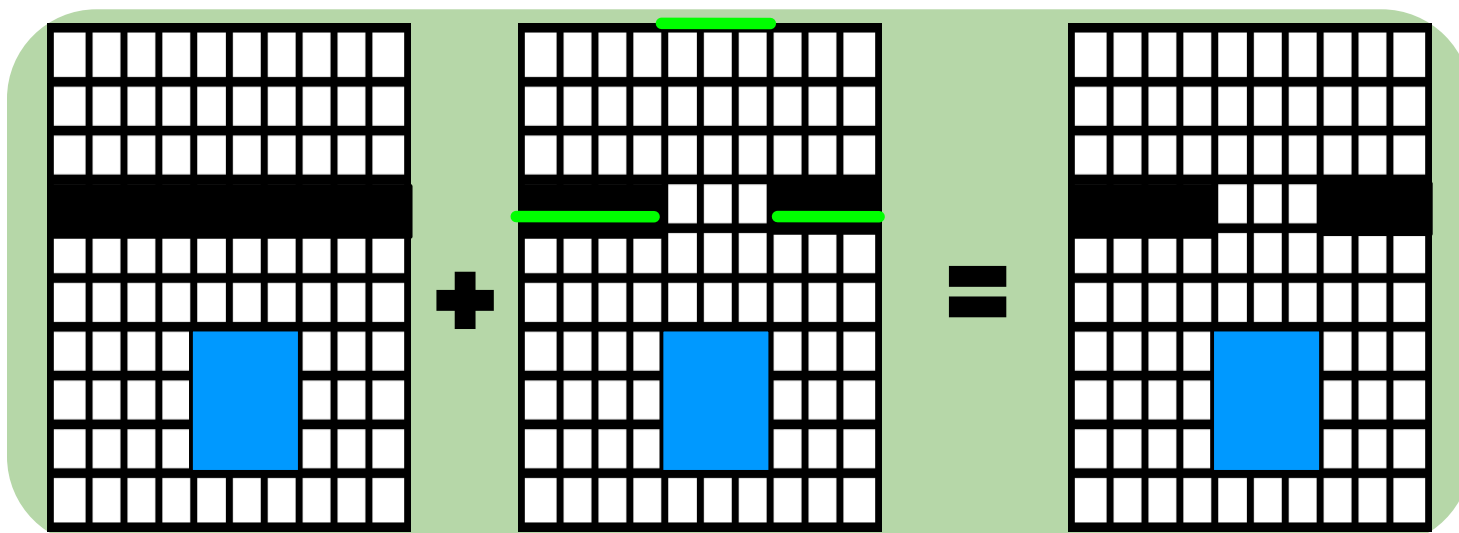
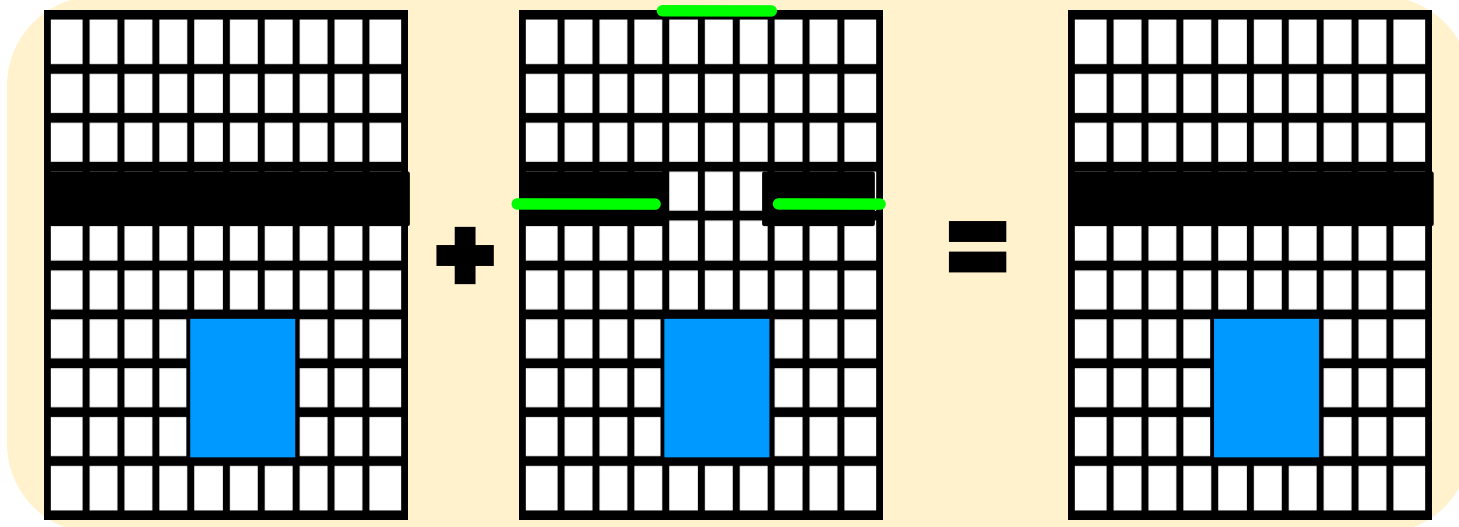
Layered Costmaps



Two Pass Update Process



Layer Combination



Costmap Layers

Obstacles Layer

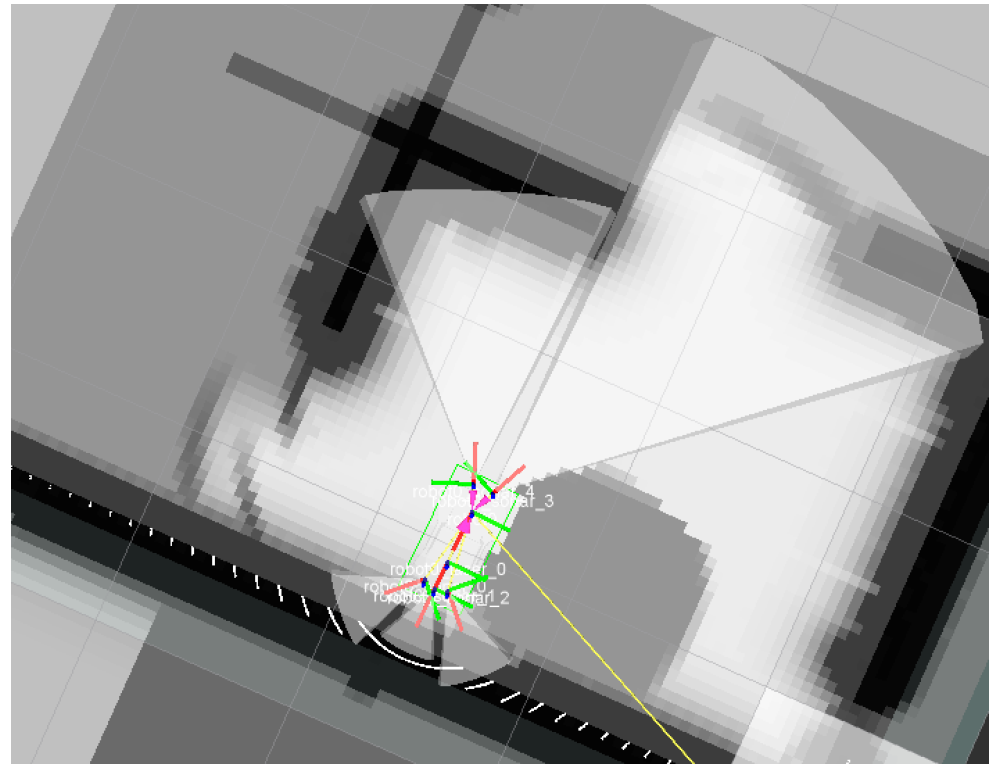
Inflation Layer

Static Layer

Range Sensor Layer

Proxemic Layer

Claustrophobic Layer



Implementing a Layer

```
class Layer
{
public:
    void initialize( LayeredCostmap* parent, std::string name,
                   tf::TransformListener *tf );

    virtual void updateBounds(
        double robot_x, double robot_y, double robot_yaw,
        double* min_x, double* min_y, double* max_x, double* max_y) {}

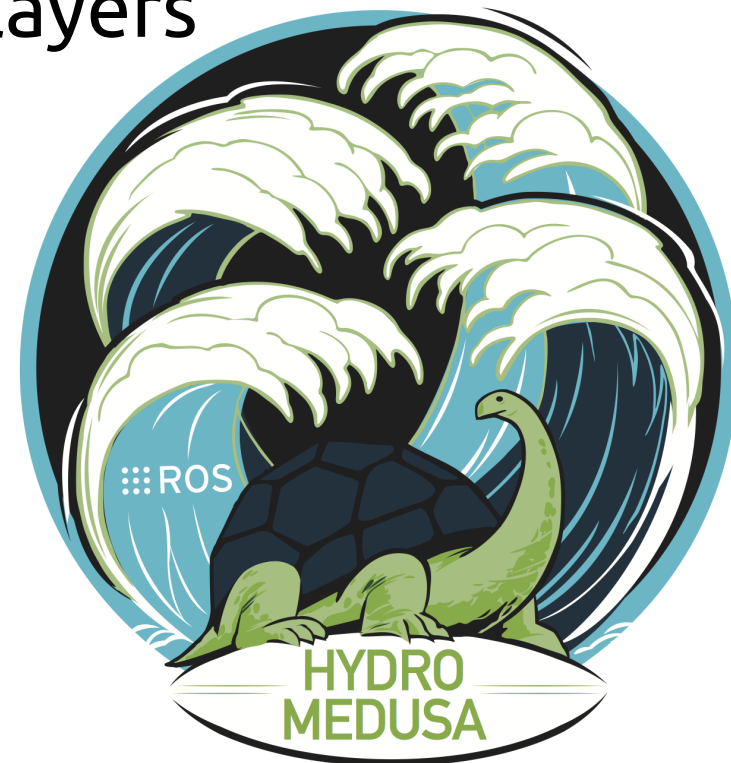
    virtual void updateCosts( Costmap2D& master_grid,
                             int min_i, int min_j, int max_i, int max_j) {}
};
```

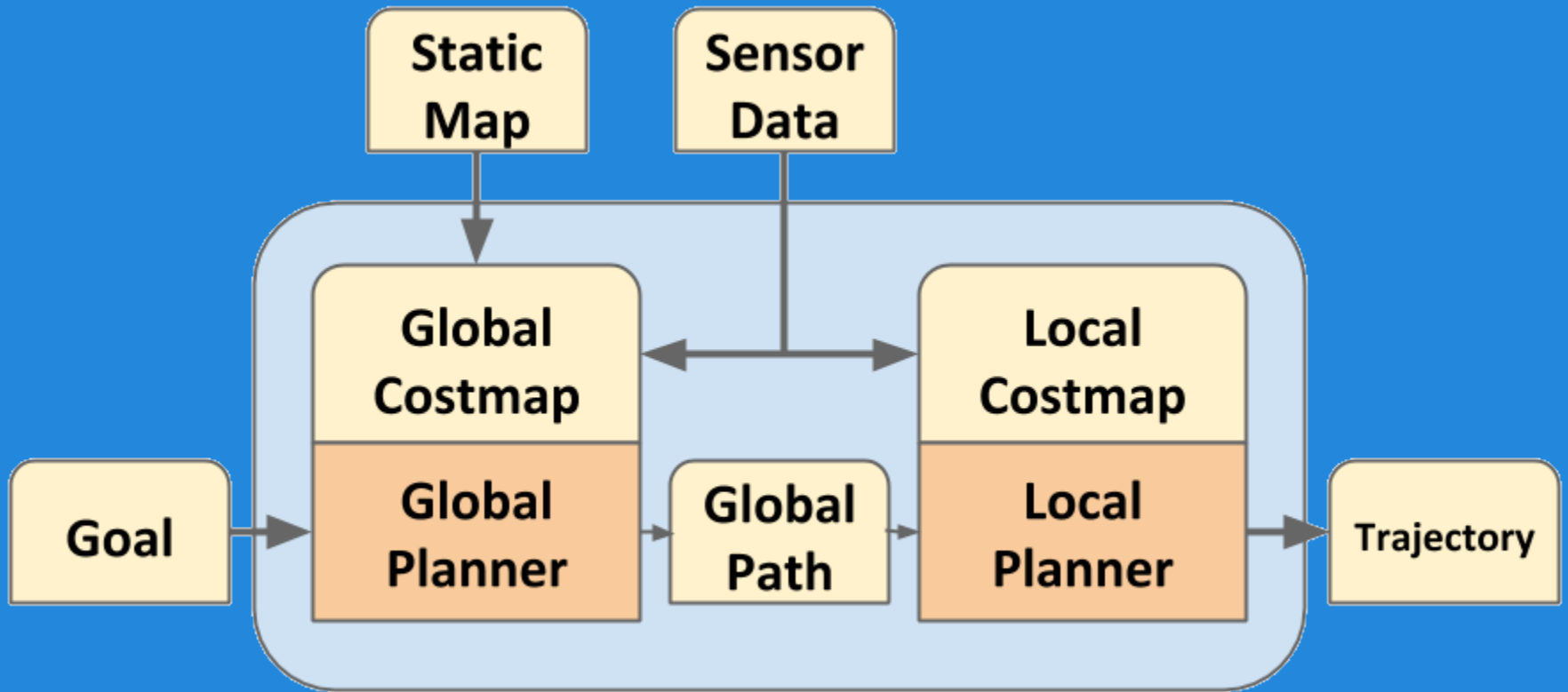
Layered Costmaps

github.com/ros-planning/navigation

github.com/wg-perception/people

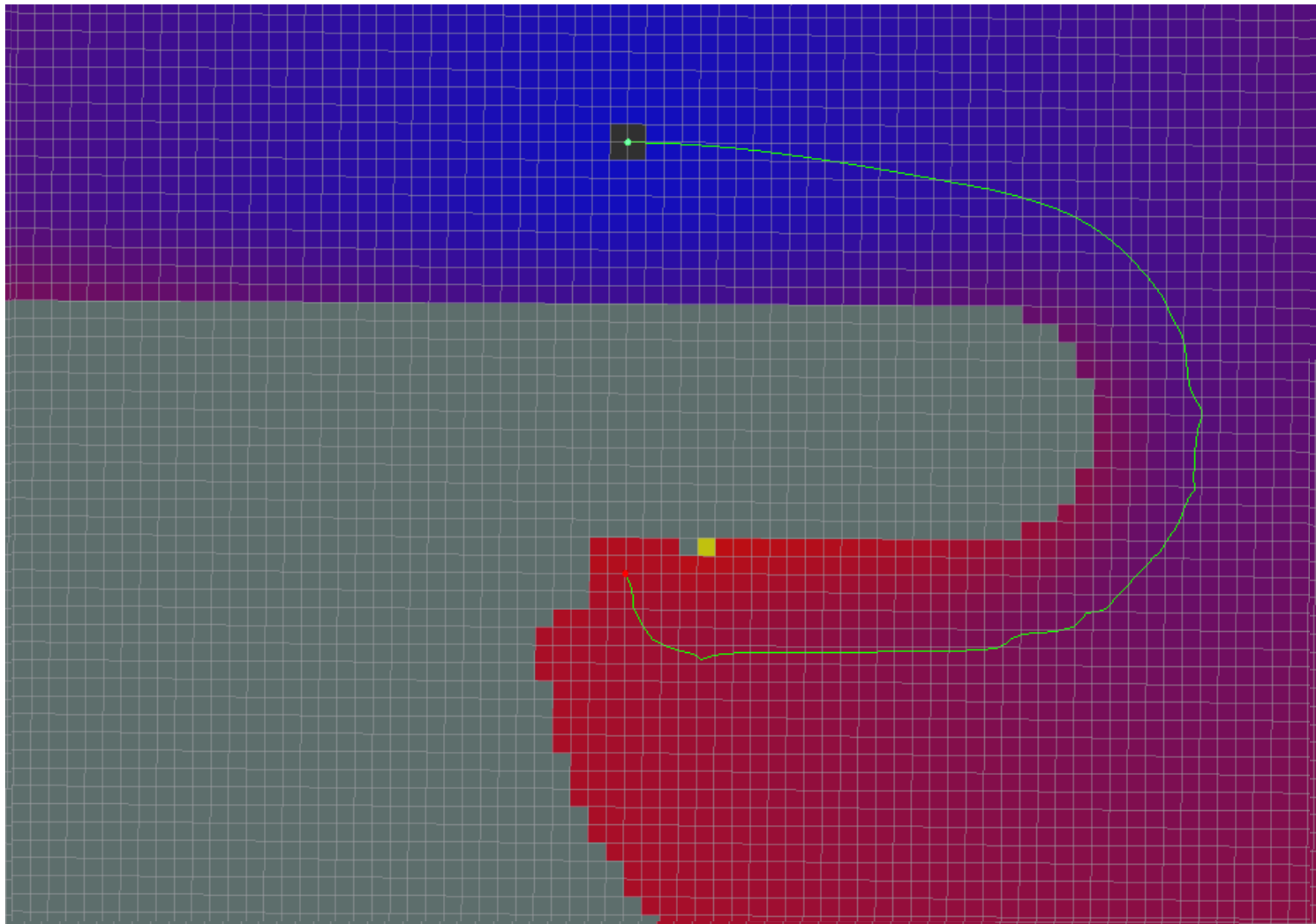
github.com/DLu/navigation_layers



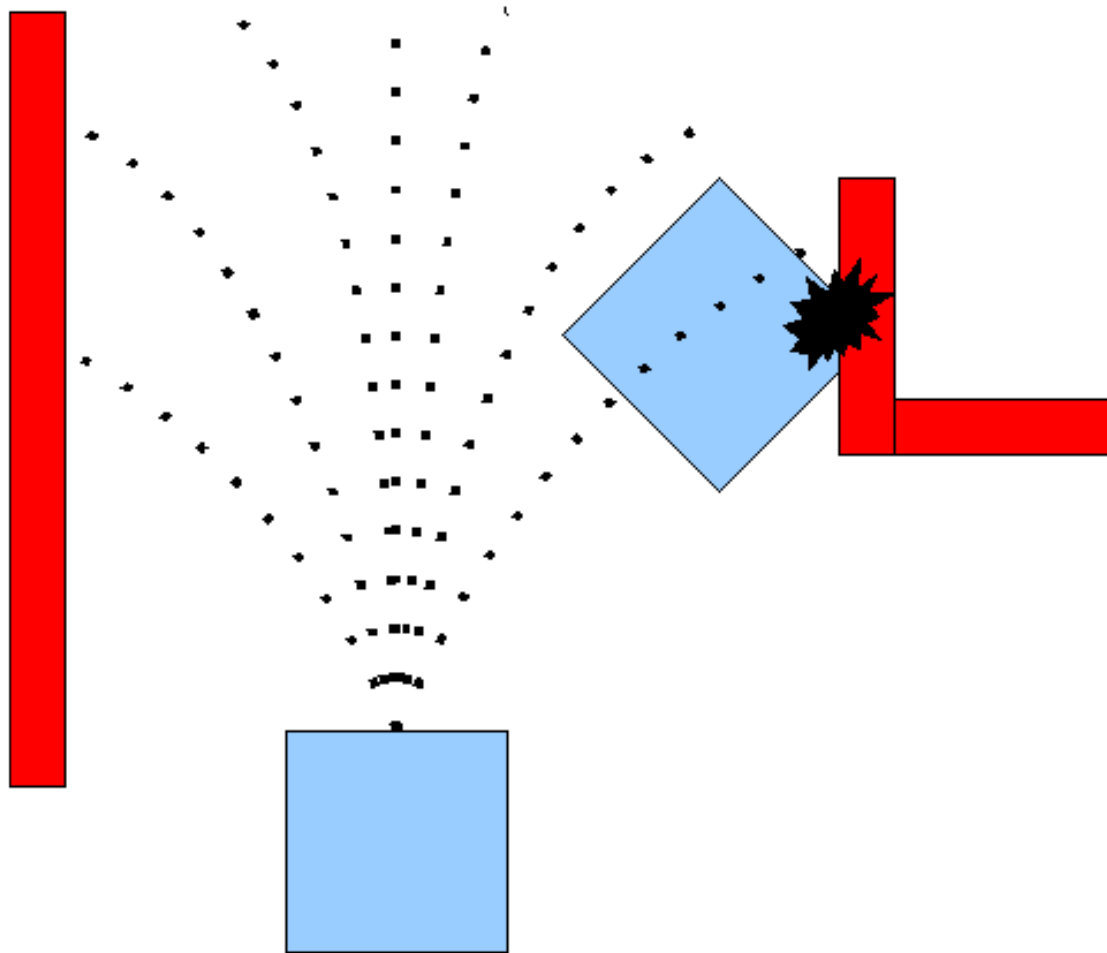


Overview of ROS NavStack

global_planner



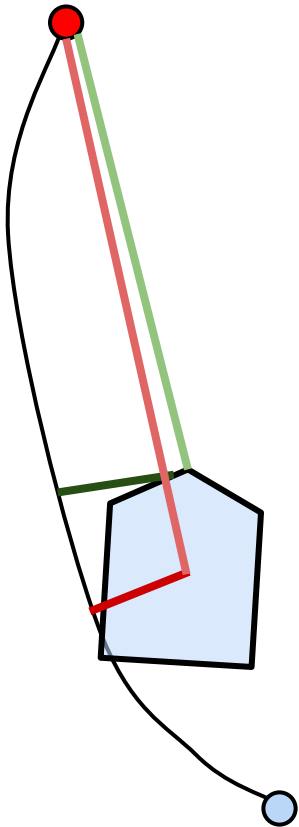
BaseLocalPlanner vs. DWALocalPlanner



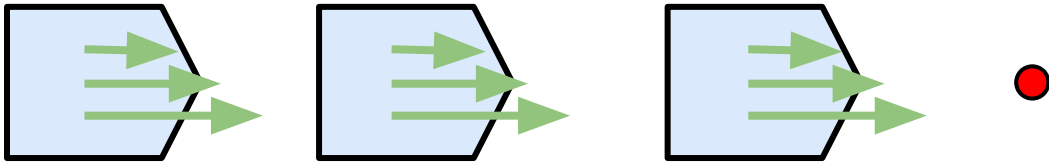
Scoring Trajectories

Weighted Sum =

oscillation_cost
+ costmap_cost
+ goal_distance_cost
+ path_distance_cost
+ goal_alignment_cost
+ path_alignment_cost

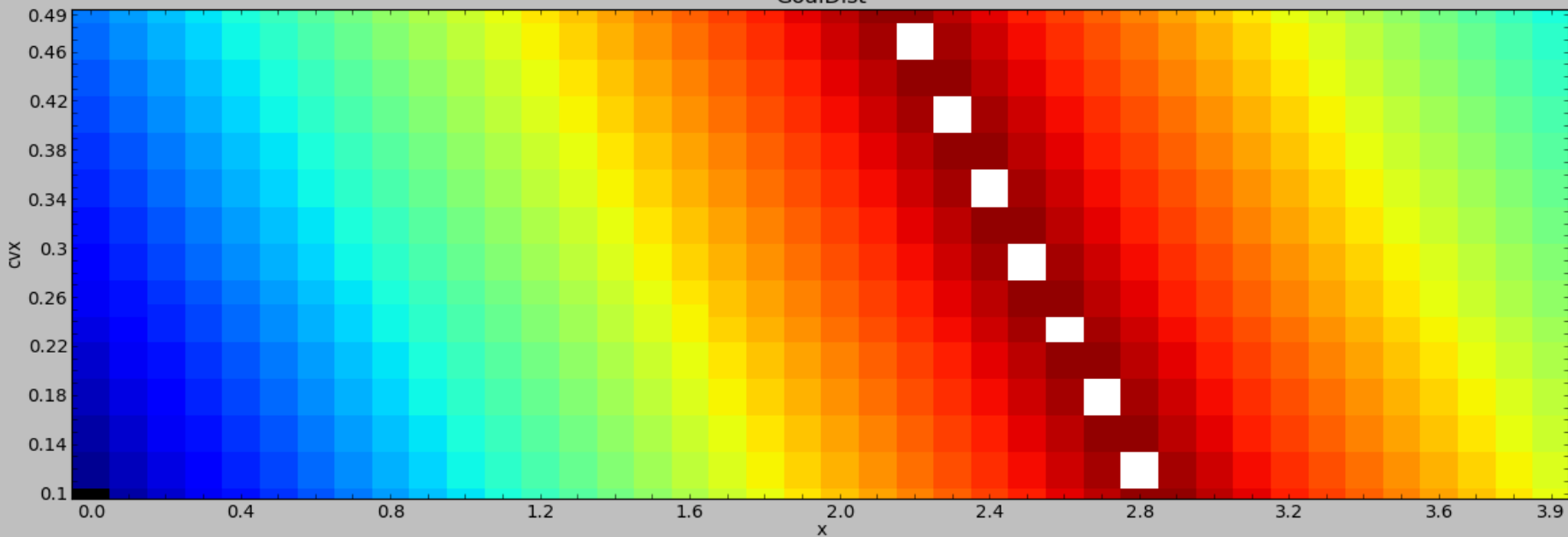


Scoring Different Trajectories

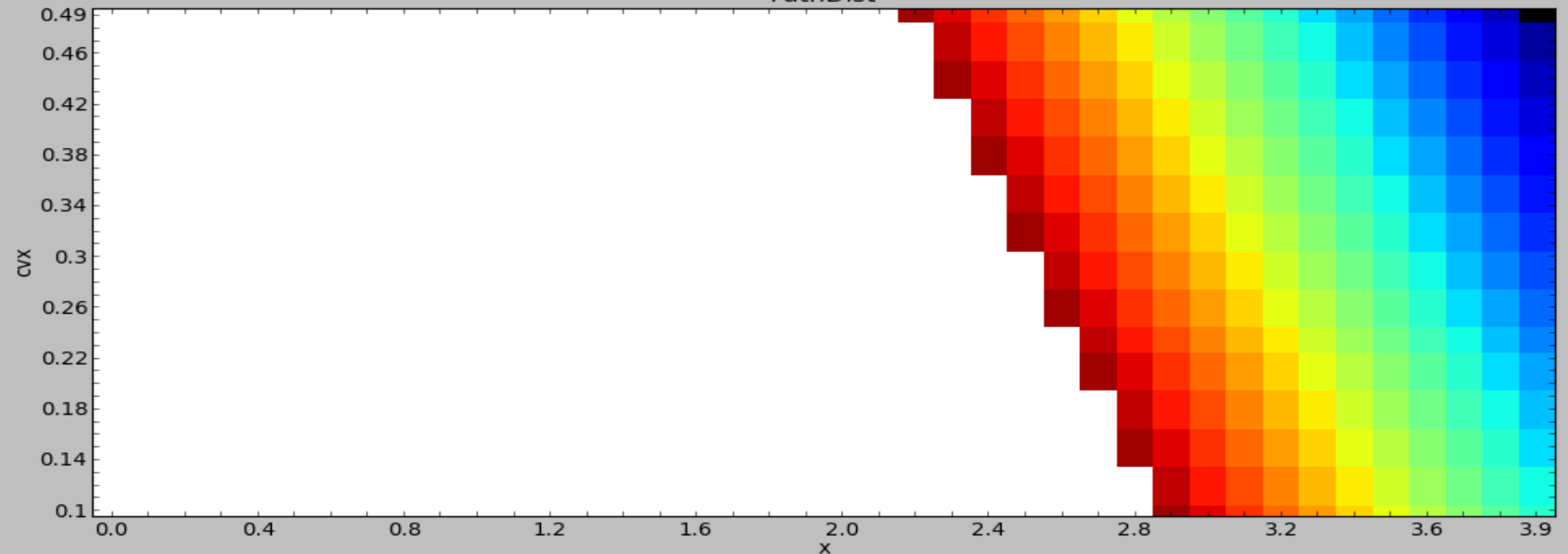


Vary x position
and x velocity

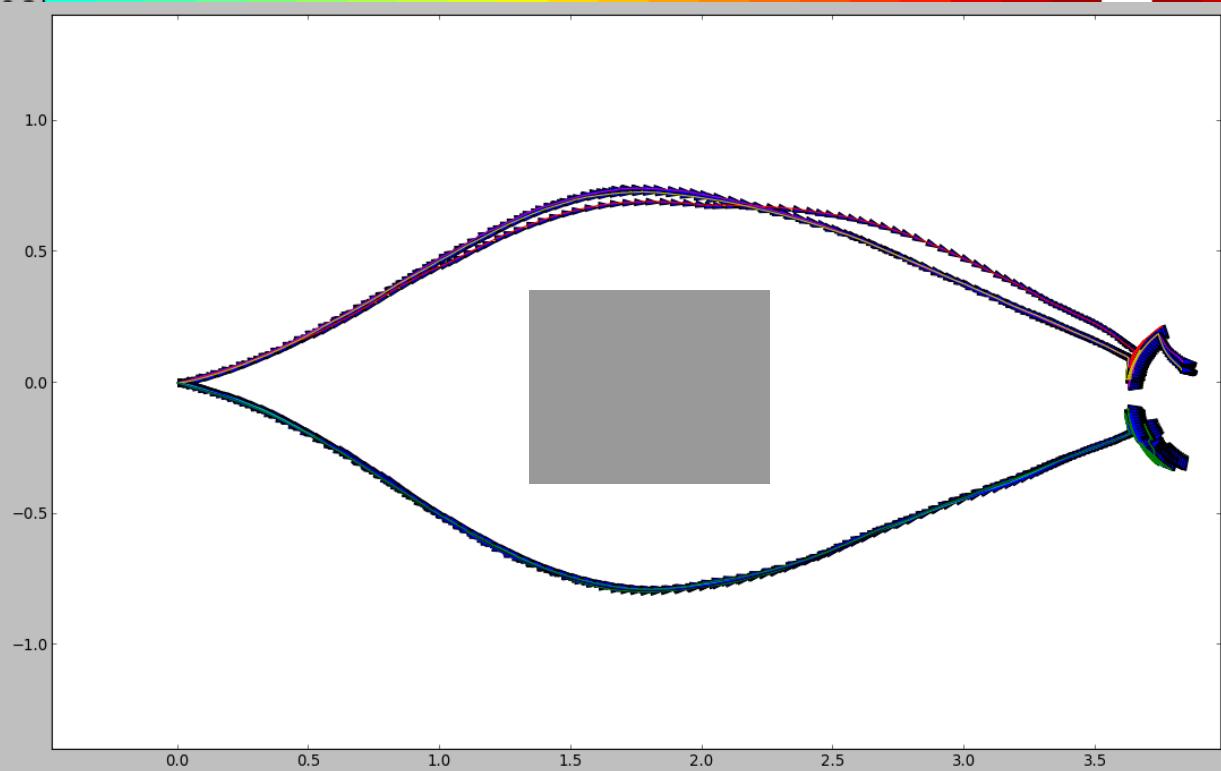
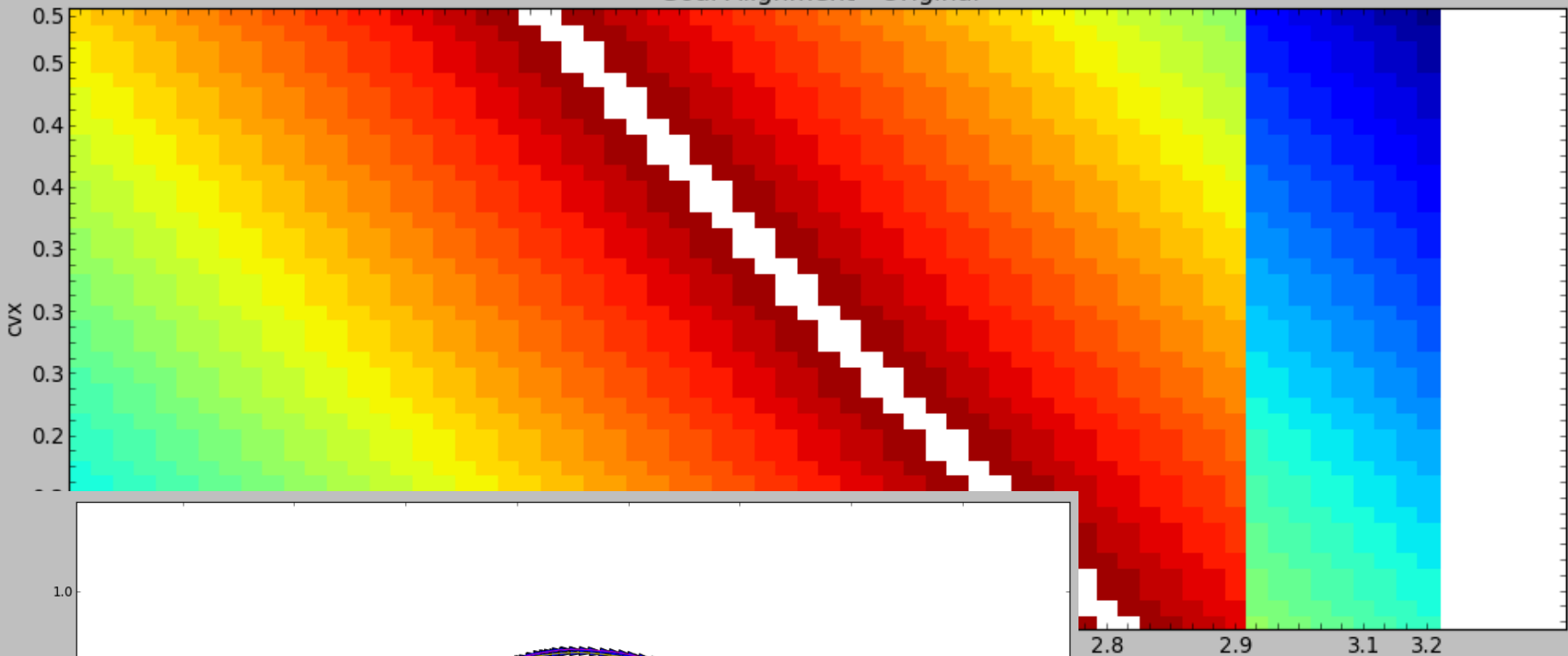
GoalDist



PathDist



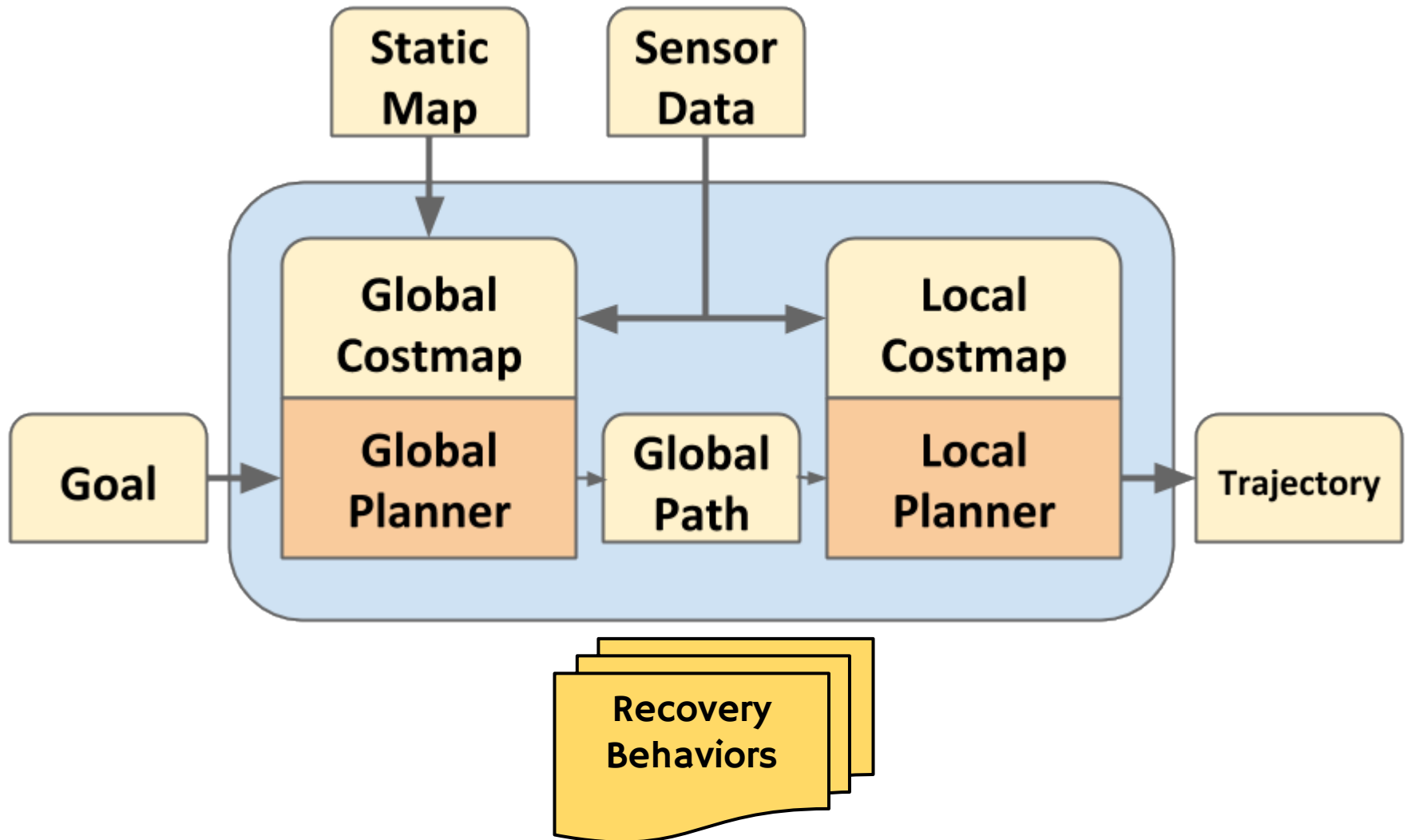
Goal Alignment - Original



Implementing a Cost Function

```
class TrajectoryCostFunction {  
    ...  
    virtual double scoreTrajectory(Trajectory &traj);  
    ...  
}
```

MoveBase



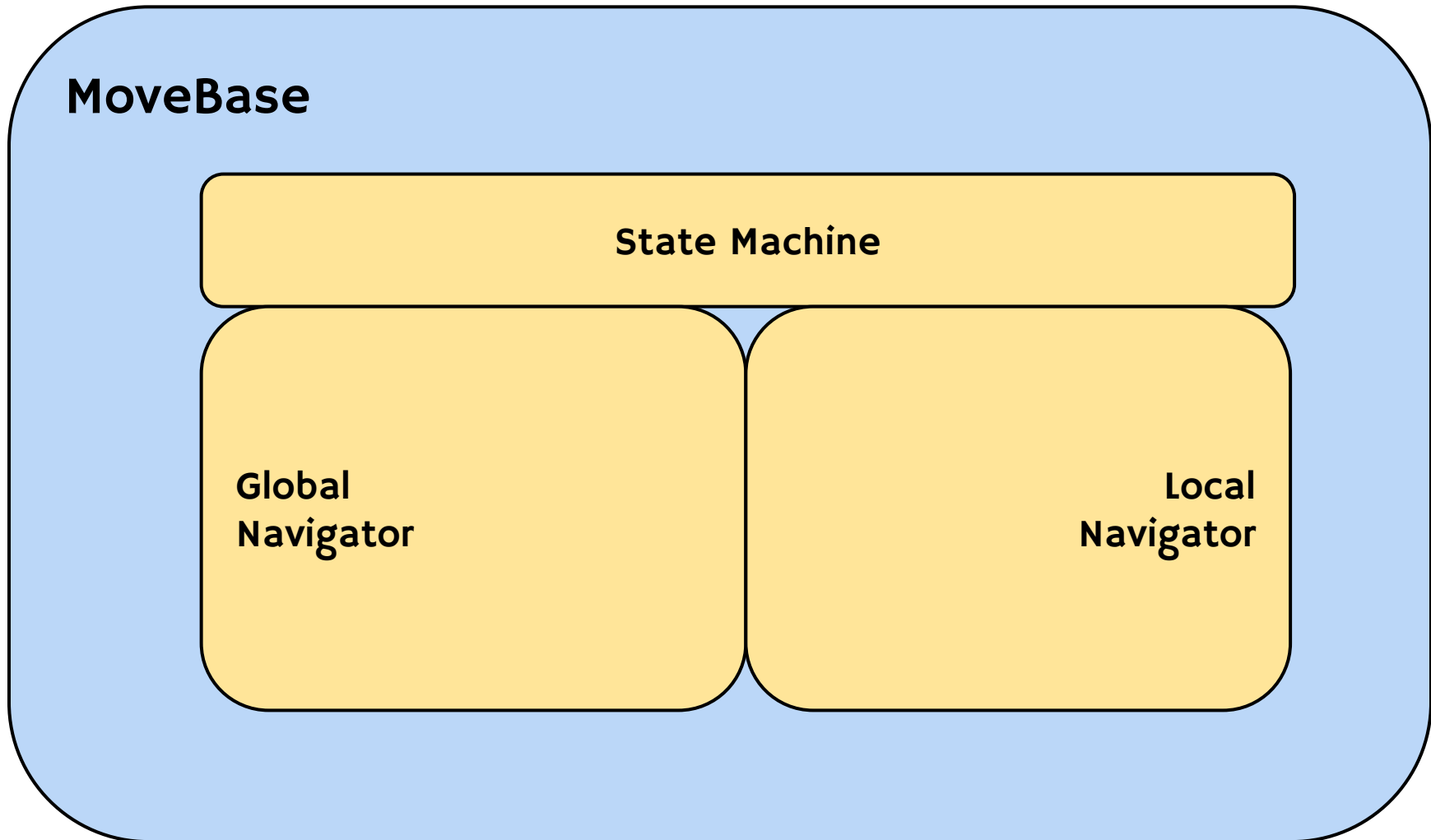
MoveBase The Next Generation

MoveBase

State Machine

**Global
Navigator**

**Local
Navigator**



Move Base Social State Machine



DWA Plugin Planner and MoveBase2

[https://github.com/DLu/navigation
/tree/groovy_plugin_planner](https://github.com/DLu/navigation/tree/groovy_plugin_planner)

[https://github.com/DLu/navigation
/tree/groovy_mbsplit](https://github.com/DLu/navigation/tree/groovy_mbsplit)

ROS Navigation

<https://github.com/ros-planning/navigation>

